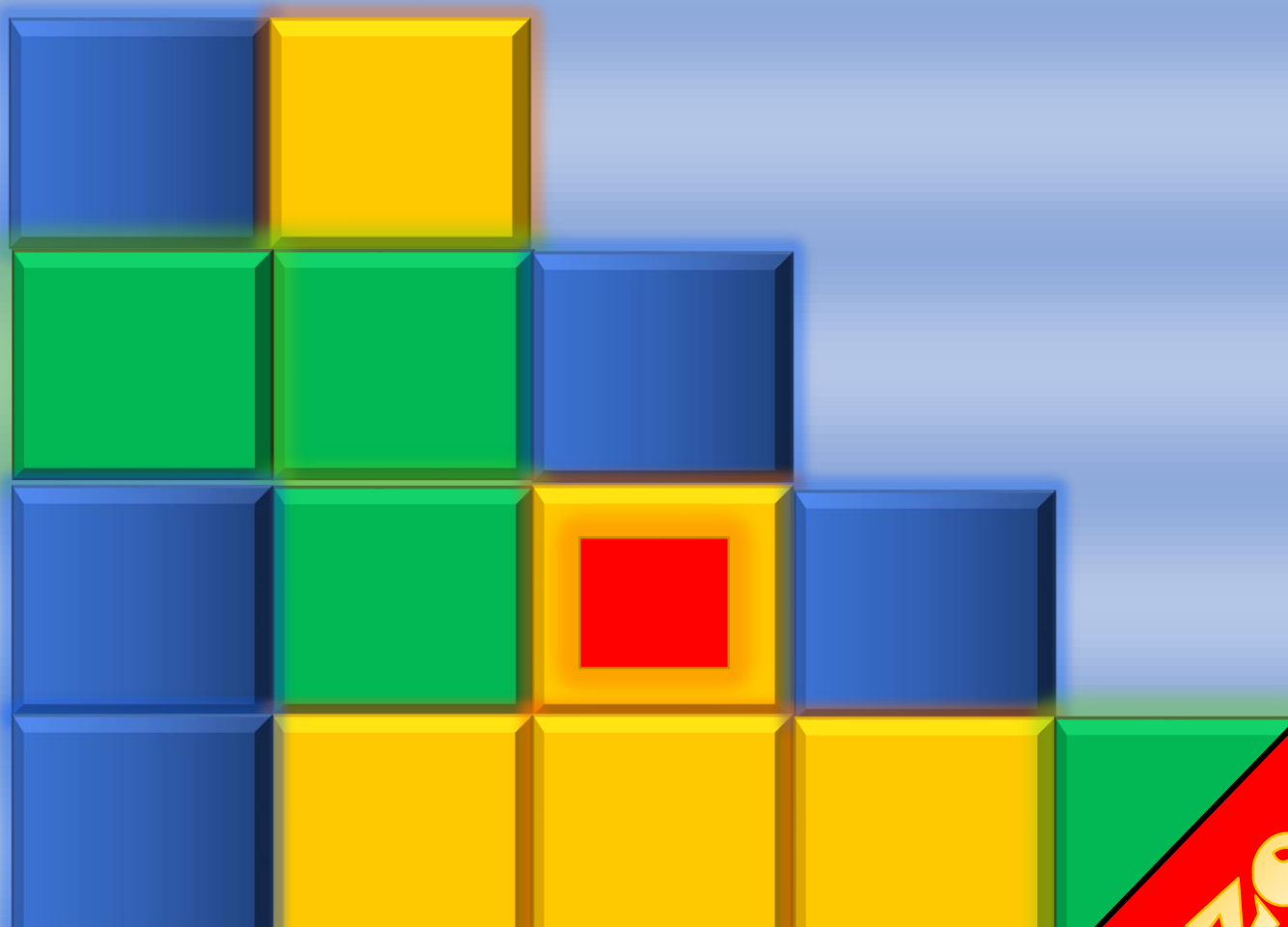


COMMODORE 64-128

WR-Ball!



INSTRUCTION MANUAL



SZOKIEZ
2018



LOADING

INSERT THE PROGRAM INTO YOUR C64/C128/EMULATOR.

TYPE *LOAD "*" , 8, 1* AND WHEN FINISHED TYPE *RUN* .



THE GAME

DAZZLING CITY IS GROWING RAPIDLY. NEW SKYSCRAPERS EMERGE FROM DUST DAY BY DAY.

AS A CONTRACTOR YOU HAVE JUST SIGNED A CONTRACT TO DEMOLISH AN OLD BUILDING. IF YOU FULFILL AT LEAST 90% OF CLEANING, YOU WILL BE AWARDED WITH A NEW CONTRACT ON A NEW SITE, A MAXIMUM OF FIVE.

YOU HAVE CAREFULLY ANALIZED THE BUILDING, AND CREATED A COLOR MAP, WHICH SHOWS WHAT YOUR WRECKING BALL WILL ACHIEVE WITH A HIT. YOU CAN HIT THE BUILDING IF THERE IS AT LEAST ONE ANOTHER MATCHING COLOR IN THE FOUR DIRECTIONS.
THE MORE MATCHING COLORS THERE ARE, THE MORE YOU PROGRESS.



CONTROLS

← ↑ → ↓ PRECISION AIM FOR WRECKING BALL

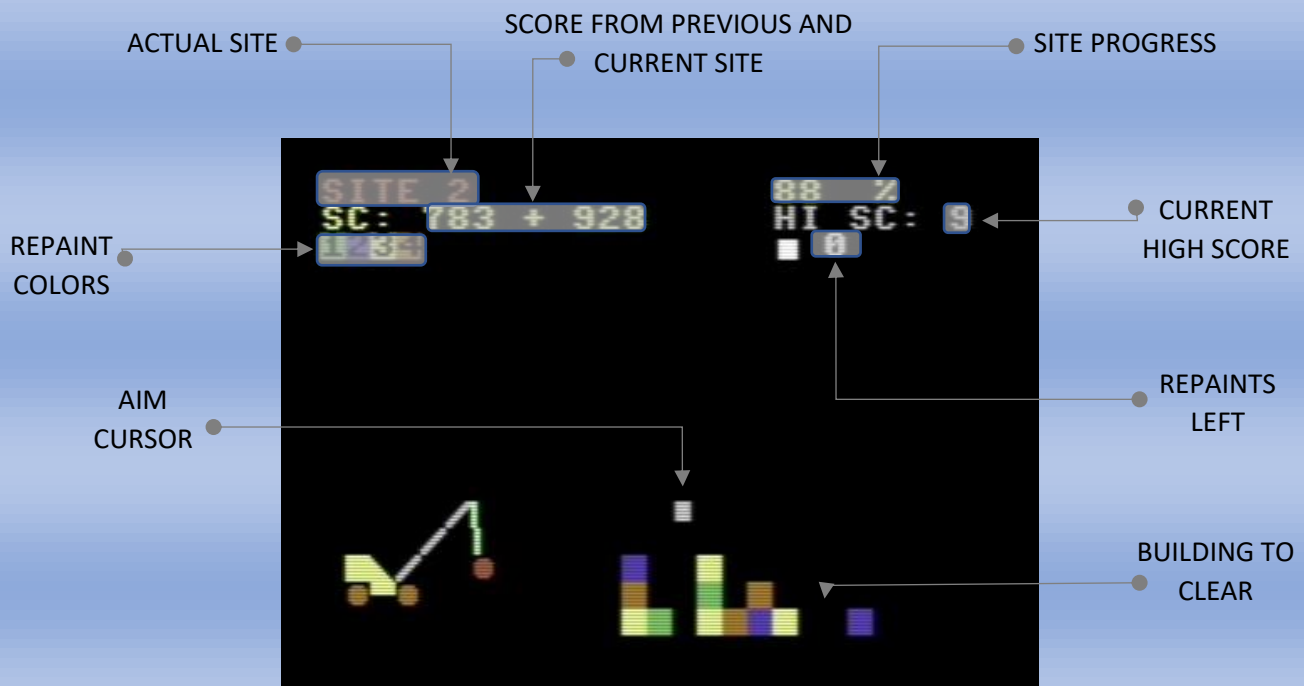
1 2 3 4 5 REPAINT CURRENT BLOCK WITH THE GIVEN COLOR

SPACE HIT WITH THE WRECKING BALL

RETURN FINISH CURRENT SITE –
IF BELOW 90%, GAME OVER, OTHERWISE MOVE TO
NEXT SITE



INTERFACE



GAMEPLAY

EVERY PIXELS CLEARED HELPS YOU TO FULFILL YOUR CONTRACT. HOWEVER, ONLY TWO OR MORE OF THE SAME COLOR WILL INCREASE YOUR SCORE.

THE FORMULA USED FOR SCORING IS $(P-2) * (P-1)$, WHERE P IS THE NUMBER OF ADJACENT PIXELS OF THE SAME COLOR.

SO A HIT OF 2 PIXELS MEAN NO SCORE ADDED, 3 PIXELS MEAN A SCORE OF 2, AND 20 PIXELS MEAN 380.

WHEN THE WRECKING BALL WORKS, THE AIM CURSOR BECOMES RED UNTIL IT FINISHES ITS JOB, SIGNING IT WITH THE CURSOR BECOMING WHITE AGAIN.

EVERY SITE YOU RECEIVE ONE 'REPAINT', WHICH CAN HELP YOU IN TOUGH SITUATIONS, OR YOU CAN USE IT TO REACH REALLY HIGH SCORES.



END GAME

YOU FINISH THE SITE WITH PRESSING RETURN – IF YOU PROGRESSED OVER 90%, AND YOU ARE NOT ON SITE 5, YOU MOVE TO THE NEXT SITE. YOU RECEIVE THE PROGRESS PERCENTAGE OF THE CURRENT SITE SCORE.

AFTER THE FIFTH SITE YOU RETIRE WITH THE MONEY EARNED.

IF YOU ARE BELOW 90%, YOU RETIRE AS WELL – A BETTER CONTRACTOR RECEIVES THE JOB.

IF YOU START A NEW GAME, YOU WILL MOVE TO A NEW CITY WITH DIFFERENT BUILDINGS.

EVERY GAME STARTS WITH THE SAME BUILDINGS, WHICH MEANS YOU CAN COMPETE WITH YOUR FRIENDS ON THE SAME LEVELS.

IF YOU WOULD LIKE SOME RANDOM CHALLENGE, RESTART THE GAME WITH PRESSING RETURN A FEW TIMES.

