

Galaxium Extension Paths

• Conventions

→ *<protocol>*

<protocol> denotes the name of a protocol, as specified in the “Protocol names” document.

→ *<item>*

<item> denotes the name of a selected item. It can be used when showing context menu's for treeview nodes. The convention is to use the short name of the item, without any kind of prefix or postfix.

for example:

A ContactTreeNodeBuilder with the ability to render MsnContacts should use the name “Contact”.

• Core

→ *EntryPoint*s

Path: /Galaxium/EntryPoint

ChildNodes: EntryPoint (Galaxium.Core.EntryPointExtension)

→ *Initialize methods*

Path: /Galaxium/InitializeMethods

ChildNodes: Method (Galaxium.Client.StaticMethodExtension)

→ *Shutdown methods*

Path: /Galaxium/ShutdownMethods

ChildNodes: Method (Galaxium.Client.StaticMethodExtension)

• Backends

→ *Sound*

Path: /Galaxium/Backends/Sound

ChildNodes: Backend (Galaxium.Client.SoundBackendExtension)

→ ***SongInformation***

Path: /Galaxium/Backends/SongInformation

ChildNodes: Backend (Galaxium.Client.SongInformationBackendExtension)

→ ***Notification***

Path: /Galaxium/Backends/Notification

ChildNodes: Backend (Mono.Addins.TypeExtensionNode)

→ ***Activity listeners***

Path: /Galaxium/Backends/ActivityListener

ChildNodes: Listener (Galaxium.Client.ActivityListenerExtension)

• **Protocols**

Path: /Galaxium/Protocols

ChildNodes: Protocol (Mono.Addins.TypeExtensionNode)

• **Gui**

→ ***Icons***

Path: /Galaxium/Icons

ChildNodes: Icon (Galaxium.Gui.Gtk.GtkIconExtension)

→ ***Menu's***

♦ **Main Window**

Path: /Galaxium/Gui/MainWindow/Menu

ChildNodes: MenuItem (Galaxium.Gui.Gtk.MenuItemExtension), MenuCheck (Galaxium.Gui.Gtk.MenuCheckExtension), MenuRadio (Galaxium.Gui.Gtk.MenuRadioExtension), MenuSeparator (Galaxium.Gui.Gtk.MenuSeparatorExtension), Menu (Galaxium.Gui.Gtk.SubMenuExtension)

♦ **System Tray**

Path: /Galaxium/Gui/Tray/Menu

ChildNodes: MenuItem (Galaxium.Gui.Gtk.MenuItemExtension), MenuCheck (Galaxium.Gui.Gtk.MenuCheckExtension), MenuRadio (Galaxium.Gui.Gtk.MenuRadioExtension), MenuSeparator (Galaxium.Gui.Gtk.MenuSeparatorExtension), Menu (Galaxium.Gui.Gtk.SubMenuExtension)

♦ **Container Window**

Path: /Galaxium/Gui/<protocol>/ContainerWindow/Menu

ChildNodes: MenuItem (Galaxium.Gui.Gtk.MenuItemExtension), MenuCheck

(Galaxium.Gui.Gtk.MenuCheckExtension), MenuRadio (Galaxium.Gui.Gtk.MenuRadioExtension), MenuSeparator (Galaxium.Gui.Gtk.MenuSeparatorExtension), Menu (Galaxium.Gui.Gtk.SubMenuExtension)

→ *Context menu's*

♦ **Contact Tree**

Path: /Galaxium/Gui/<protocol>/ContactTree/ContextMenu/<item>

ChildNodes: MenuItem (Galaxium.Gui.Gtk.MenuItemExtension), MenuCheck (Galaxium.Gui.Gtk.MenuCheckExtension), MenuRadio (Galaxium.Gui.Gtk.MenuRadioExtension), MenuSeparator (Galaxium.Gui.Gtk.MenuSeparatorExtension), Menu (Galaxium.Gui.Gtk.SubMenuExtension)

→ *Toolbars*

♦ **Main Window**

Path: /Galaxium/Gui/MainWindow/Toolbar

ChildNodes: ToolButton (Galaxium.Gui.Gtk.ToolButtonExtension), ToolSeparator (Galaxium.Gui.Gtk.ToolSeparatorExtension), ToggleButton (Galaxium.Gui.Gtk.ToggleButtonExtension)

♦ **Container Window**

Path: /Galaxium/Gui/<protocol>/ContainerWindow/Toolbar

ChildNodes: ToolButton (Galaxium.Gui.Gtk.ToolButtonExtension), ToolSeparator (Galaxium.Gui.Gtk.ToolSeparatorExtension), ToggleButton (Galaxium.Gui.Gtk.ToggleButtonExtension)

→ *Widgets*

♦ **Preference Widgets**

Path: /Galaxium/Gui/Widgets/Preference

ChildNodes: Widget (Galaxium.Client.Gtk.PreferenceWidgetExtension)

♦ **Html Widgets**

Path: /Galaxium/Gui/Widgets/Html

ChildNodes: Widget (Galaxium.Gui.HTMLWidgetExtension)

♦ **Message Display Widgets**

Path: /Galaxium/Gui/Widgets/MessageDisplay

ChildNodes: Display (Galaxium.Gui.MessageDisplayExtension)

♦ **Message Display Preference Widgets**

Path: /Galaxium/Gui/Widgets/MessageDisplayPreference

ChildNodes: Widget (Galaxium.Gui.MessageDisplayPreferencesExtension)

- **Themes**

- ***Emoticons***

- Path:** /Galaxium/Themes/Emoticon

- ChildNodes:** Factory (Galaxium.Gui.EmoticonFactoryExtension)

- ***Sounds***

- Path:** /Galaxium/Themes/Sound

- ChildNodes:** Factory (Galaxium.Gui.SoundFactoryExtension)