

NAME

`ares_destroy` – Destroy a resolver channel

SYNOPSIS

```
#include <ares.h>
```

```
void ares_destroy(ares_channel channel)
```

DESCRIPTION

The **ares_destroy** function destroys the name service channel identified by *channel*, freeing all memory and closing all sockets used by the channel. **ares_destroy** invokes the callbacks for each pending query on the channel, passing a status of **ARES_EDESTRUCTION**. These calls give the callbacks a chance to clean up any state which might have been stored in their arguments.

SEE ALSO

ares_init(3), **ares_cancel**(3)

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