

ERF Types Reference Guide

EDM11-01



Protection Against Harmful Interference

When present on equipment this document pertains to, the statement "This device complies with part 15 of the FCC rules" specifies the equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the Federal Communications Commission [FCC] Rules.

These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction document, may cause harmful interference to radio communications.

Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at their own expense.

Extra Components and Materials

The product that this manual pertains to may include extra components and materials that are not essential to its basic operation, but are necessary to ensure compliance to the product standards required by the United States Federal Communications Commission, and the European EMC Directive. Modification or removal of these components and/or materials, is liable to cause non compliance to these standards, and in doing so invalidate the user's right to operate this equipment in a Class A industrial environment.

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Overview

This document identifies and explains the following:

- The Endace [Extensible Record Format \(ERF\)](#) (page 3).
- [Extension Headers \(EH\)](#) (page 36).

Support

If any problems are encountered with Endace hardware, firmware or supplied software, contact Endace Technical Support via the email address support@endace.com.

Supplying detailed information about a problem enables a more concise first response.

Extensible Record Format

Introduction

Endace DAG monitoring interface cards produce trace files in their own native format, known as the Extensible Record Format (ERF). The ERF file contains a series of records. Each record describes one packet.

An ERF file consists only of ERF records; there is no special file header. This allows concatenation and splitting to be performed arbitrarily on ERF record boundaries.

DAG Card Extensible Record Format Types

The Endace DAG cards produce extensible record format types that include:

Number	Type	Description
0:	TYPE_LEGACY	Old style record
1:	TYPE_HDLC_POS	Packet over SONET / SDH frames, using either PPP or CISCO HDLC framing.
2:	TYPE_ETH	Ethernet
3:	TYPE_ATM	ATM cell
4:	TYPE_AAL5	reassembled AAL5 frame
5:	TYPE_MC_HDLC	Multi-channel HDLC frame
6:	TYPE_MC_RAW	Multi-channel Raw time slot link data
7:	TYPE_MC_ATM	Multi-channel ATM Cell
8:	TYPE_MC_RAW_CHANNEL	Multi-channel Raw link data. Legacy ERF type - for DAG 3.7T and 7.1S only.
9:	TYPE_MC_AAL5	Multi-channel AAL5 frame
10:	TYPE_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as COLOR
11:	TYPE_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as COLOR
12:	TYPE_MC_AAL2	Multi-channel AAL2 frame
13:	TYPE_IP_COUNTER	IP Counter ERF Record
14:	TYPE_TCP_FLOW_COUNTER	TCP Flow Counter ERF Record
15:	TYPE_DSM_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as DSM COLOR
16:	TYPE_DSM_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as DSM COLOR
17:	TYPE_COLOR_MC_HDLC_POS	Multi-channel HDLC like TYPE_MC_HDLC, but with the LCNTR field reassigned as COLOUR
18:	TYPE_AAL2	Reassembled AAL2 Frame Record
19:	TYPE_COLOR_HASH_POS	Colored PoS HDLC record with Hash load balancing
20:	TYPE_COLOR_HASH_ETH	Colored Ethernet variable length record with Hash load balancing
21:	TYPE_INFINIBAND	Infiniband Variable Length Record
22:	TYPE_IPV4	IPV4 Variable Length Record
23:	TYPE_IPV6	IPV6 Variable Length Record
24:	TYPE_RAW_LINK	Raw link data, typically SONET or SDH Frame
25:	TYPE_INFINIBAND_LINK	Infiniband link data.
32-47:	-	Reserved for Co Processor Development Kit (CDK) Users and Internal use
48:	TYPE_PAD	Pad Record type

ERF Types for each DAG card

The Extensible Record Format (ERF) types used by each DAG card are listed below.

Card	Type	Extensible Record Format Type
DAG 3.7D	Type 1 Type 3	PoS HDLC Record ATM Cell Record
DAG 3.7GP/GF	Type 2	Ethernet Record
DAG 3.7T	Type 4 Type 5 Type 6 Type 7 Type 8 Type 9 Type 12	Reassembled AAL5 Frame Record Multi-channel HDLC Frame Record Multi-channel RAW Time Slot Link Data Record Multi-channel ATM Cell Record Multi-channel RAW Channel: Multi-channel RAW Link Data Multi-channel AAL5: Multi-channel AAL5 Frame Multi-channel AAL2: Multi-channel AAL2 Frame
DAG 3.8S	Type 1 Type 3 Type 4 Type 10	PoS HDLC Record ATM Cell Record Reassembled AAL5 Frame Record* Colored PoS HDLC Record*
DAG 4.3GE	Type 2 Type 11	Ethernet Record Colored Ethernet Record*
DAG 4.3S	Type 1 Type 3 Type 4 Type 10	PoS HDLC Record ATM Cell Record Reassembled AAL5 Frame Record* Colored PoS HDLC Record*
DAG 4.5G2/G4	Type 2 Type 16	Ethernet Record DSM Color Ethernet record
DAG 5.0SG2	Type 1 Type 2 Type 10 Type 11 Type 19 Type 20	PoS HDLC Record Ethernet Record Colored PoS HDLC Record* Colored Ethernet Record* Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing
DAG 5.0SG2A	Type 1 Type 2 Type 10 Type 11 Type 19 Type 20	PoS HDLC Record Ethernet Record Colored PoS HDLC Record* Colored Ethernet Record* Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing
DAG 5.2SXA	Type 1 Type 2 Type 10 Type 11 Type 15 Type 16 Type 19 Type 20	PoS HDLC Record Ethernet Record Colored PoS HDLC Record* Colored Ethernet Record* DSM Color HDLC PoS Record DSM Color Ethernet Record Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing
DAG 5.2X	Type 2 Type 16	Ethernet Record DSM Color Ethernet Record
DAG 5.4S-12	Type 1 Type 15 Type 19 Type 20 Type 24	PoS HDLC Record DSM Color HDLC PoS Record Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing Raw Link Record
DAG 5.4SG-48	Type 1 Type 2 Type 15 Type 16 Type 19 Type 20 Type 24	PoS HDLC Record Ethernet Record DSM Color HDLC PoS Record DSM Color Ethernet Record Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing Raw Link Record

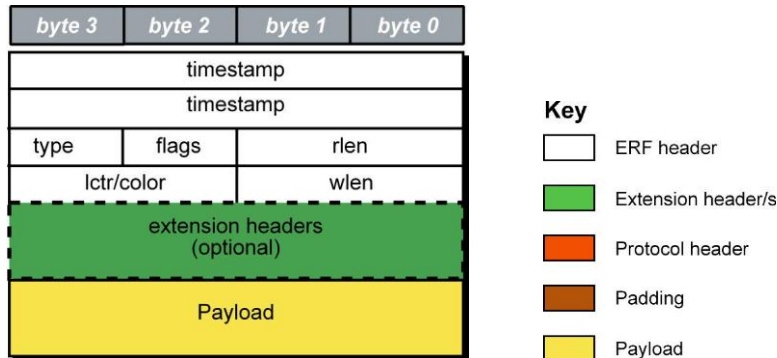
Card	Type	Extensible Record Format Type
DAG 5.4GA	Type 2 Type 11 Type 16 Type 20	Ethernet Record Colored Ethernet Record* DSM Color Ethernet Record Colored Ethernet Record with Hash Load Balancing
DAG 5.4SA-12	Type 1 Type 10 Type 15 Type 19 Type 24	PoS HDLC Record Colored PoS HDLC Record* DSM Color HDLC PoS Record Colored PoS HDLC Record with Hash Load Balancing Raw Link Record
DAG 5.4SGA-48	Type 1 Type 2 Type 10 Type 11 Type 15 Type 16 Type 19 Type 20 Type 24	PoS HDLC Record Ethernet Record Colored PoS HDLC Record* Colored Ethernet Record* DSM Color HDLC PoS Record DSM Color Ethernet Record Colored PoS HDLC Record with Hash Load Balancing Colored Ethernet Record with Hash Load Balancing Raw Link Record
DAG 6.1SE	Type 1 Type 2	PoS HDLC Record Ethernet Record
DAG 6.2SE	Type 1 Type 2 Type 15 Type 16	PoS HDLC Record Ethernet Record DSM Color HDLC PoS Record DSM Color Ethernet Record
DAG 7.1S	Type 1 Type 3 Type 4 Type 5 Type 6 Type 7 Type 9 Type 12 Type 18	PoS HDLC Record ATM Cell Record Reassembled AAL5 Frame Record Multi-channel HDLC Frame Record Multi-channel RAW Time Slot Link Data Record Multi-channel ATM Cell Record Multi-channel AAL5: Multi-channel AAL5 Frame Multi-channel AAL2: Multi-channel AAL2 Frame Reassembled AAL2 Frame Record
DAG 7.4S	Type 1 Type 3 Type 24	PoS HDLC Record ATM Cell Record Raw Link Record
DAG 7.5G2	Type 2 Type 16	Ethernet Record DSM Color Ethernet record
DAG 7.5G4	Type 2	Ethernet Record
DAG 8.1SX	Type 1 Type 2 Type 24	PoS HDLC Record Ethernet Record Raw Link Record
DAG 8.1X	Type 2	Ethernet Record
DAG 8.2X	Type 2 Type 16	Ethernet Record DSM Color Ethernet record
DAG 8.4I	Type 21	InfiniBand
DAG 8.5I	Type 21 Type 25	InfiniBand Infiniband Link record
DAG 9.2X2	Type 2	Ethernet Record
DAG 9.2SX2	Type 1 Type 2 Type 24	PoS HDLC Record Ethernet Record Raw Link Record

* Requires Endace Co Processor and appropriate Firmware.

Generic ERF header

All ERF records share some common fields. Timestamps are in little-endian (Pentium® native) byte order. All other fields are in big-endian (network) byte order. All payload data is captured as a byte stream in network order, no byte or re-ordering is applied.

The generic ERF header is shown below:



The fields are described below:

timestamp		The time of arrival of the cell, an ERF 64-bit timestamp.
type	Bit 7	Extension header present.
	Bit 6:0	Extension header type. See table below:
flags	This byte is divided into several fields as follows:	
	Bits	Description
	1-0:	Binary enumeration of capture interface: 11 Interface 3 or D 10 Interface 2 or C 01 Interface 1 or B 00 Interface 0 or A Cards with more than four interfaces typically use Multichannel ERF types (type 5 to 9, 12 and 17) which provide a separate larger interface field.
	2:	Varying length record (vlen). When set, packets shorter than the snap length are not padded and rlen resembles wlen. When clear, longer packets are snapped off at snap length and shorter packets are padded up to the snap length. rlen resembles snap length. Setting novarlen and slen greater than 256 bytes is wasteful of bandwidth
	3:	Truncated record - insufficient buffer space. <ul style="list-style-type: none"> wlen is still correct for the packet on the wire. rlen is still correct for the resulting record. But, rlen is shorter than expected from snap length or wlen values. <p>Note: <i>Truncation is deprecated and this bit is unlikely to be set in an ERF record.</i></p>
	4:	RX error. An error in the received data. Present on the wire
	5:	DS error. An internal error generated inside the card annotator. Not present on the wire.
	6:	Reserved
7:	Reserved	
rlen		Record length in bytes. Total length of the record transferred over the PCI bus to storage. The timestamp of the next ERF record starts exactly rlen bytes after the start of the timestamp of the current ERF record.
lctr		Depending upon the ERF type this 16 bit field is either a loss counter or color field. The loss counter records the number of packets lost between the DAG card and the stream buffer due to overloading on the PCI bus. The loss is recorded between the current record and the previous record captured on the same stream/interface. The color field is explained under the appropriate type details.
wlen		Wire length. Packet length "on the wire" including some protocol overhead. The exact interpretation of this quantity depends on physical medium. This may contain padding.

extension headers		Extension headers in an ERF record allow extra data relating to each packet to be transported to the host. Extension header/s are present if bit 7 of the type field is '1'. If bit 7 is '0', no extension headers are present (ensures backwards compatibility). <i>Note:</i> <i>There can be more than one Extension header attached to a ERF record.</i>
Payload		Payload is the actual data in the record. It can be calculated by either : <ul style="list-style-type: none"> • Payload = rlen - ERF header - Extension headers (optional) - Protocol header - Padding

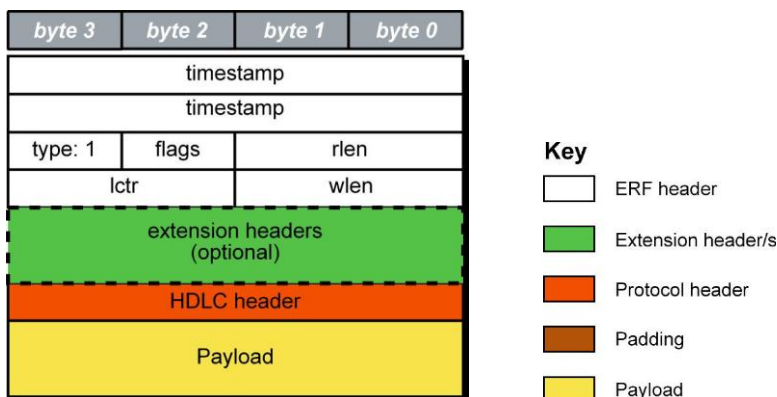
ERF header types

Number	Type	Description
0:	TYPE_LEGACY	Old style record
1:	TYPE_HDLC_POS	Packet over SONET / SDH frames, using either PPP or CISCO HDLC framing.
2:	TYPE_ETH	Ethernet
3:	TYPE_ATM	ATM cell
4:	TYPE_AAL5	reassembled AAL5 frame
5:	TYPE_MC_HDLC	Multi-channel HDLC frame
6:	TYPE_MC_RAW	Multi-channel Raw time slot link data
7:	TYPE_MC_ATM	Multi-channel ATM Cell
8:	TYPE_MC_RAW_CHANNEL	Multi-channel Raw link data. Legacy ERF type - for DAG 3.7T and 7.1S only.
9:	TYPE_MC_AAL5	Multi-channel AAL5 frame
10:	TYPE_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as COLOR
11:	TYPE_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as COLOR
12:	TYPE_MC_AAL2	Multi-channel AAL2 frame
13:	TYPE_IP_COUNTER	IP Counter ERF Record
14:	TYPE_TCP_FLOW_COUNTER	TCP Flow Counter ERF Record
15:	TYPE_DSM_COLOR_HDLC_POS	HDLC format like TYPE_HDLC_POS, but with the LCNTR field reassigned as DSM COLOR
16:	TYPE_DSM_COLOR_ETH	Ethernet format like TYPE_ETH, but with the LCNTR field reassigned as DSM COLOR
17:	TYPE_COLOR_MC_HDLC_POS	Multi-channel HDLC like TYPE_MC_HDLC, but with the LCNTR field reassigned as COLOUR
18:	TYPE_AAL2	Reassembled AAL2 Frame Record
19:	TYPE_COLOR_HASH_POS	Colored PoS HDLC record with Hash load balancing
20:	TYPE_COLOR_HASH_ETH	Colored Ethernet variable length record with Hash load balancing
21:	TYPE_INFIBAND	Infiniband Variable Length Record
22:	TYPE_IPV4	IPV4 Variable Length Record
23:	TYPE_IPV6	IPV6 Variable Length Record
24:	TYPE_RAW_LINK	Raw link data, typically SONET or SDH Frame
25:	TYPE_INFIBAND_LINK	Infiniband link data.
32-47:	-	Reserved for Co Processor Development Kit (CDK) Users and Internal use
48:	TYPE_PAD	Pad Record type

ERF 1. TYPE_POS_HDLC

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 1
Short description	TYPE_POS_HDLC	
Long description	Type 1 PoS HDLC Record	
Use	This record format is for HDLC data links. For example: <ul style="list-style-type: none"> • Packet over SONET • Point-to-Point Protocol [PPP] over SONET • Frame Relay • MTP2 (SS7) May be used with EH 12. Channelisation (page 41) when created by software.	

The [TYPE_POS HDLC](#) record is shown below:



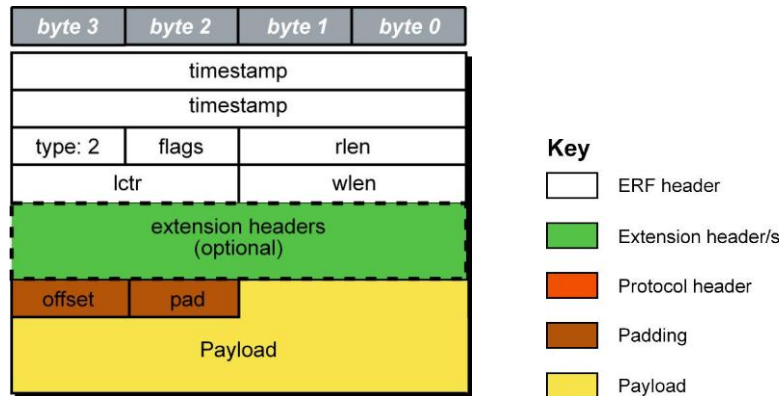
The following is a description of the [TYPE_POS_HDLC](#) record format:

Field	Description
HDLC Header (4 bytes)	Protocol Header. Length may vary depending on protocol, typically 4 bytes.
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)

ERF 2. TYPE_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 2
Short description	TYPE_ETH	
Long description	Type 2 Ethernet Record	
Use	This record format is for Ethernet [802.3] data links. May be used with EH 12. Channelisation (page 41) when created by software.	

The [TYPE_ETH](#) record is shown below:



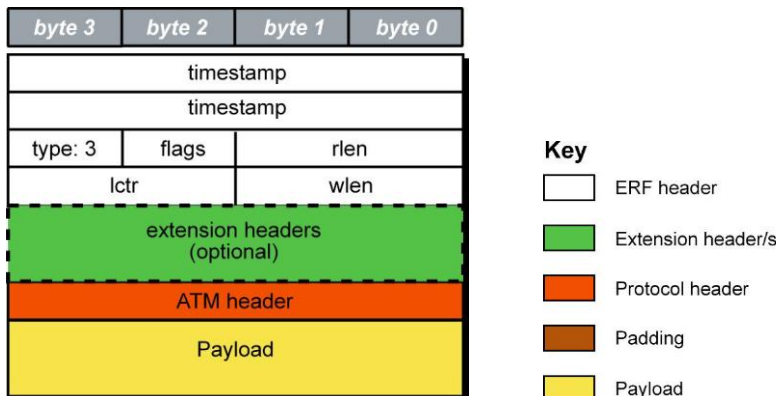
The following is a description of the [TYPE_ETH](#) record format:

Field	Description
Offset (1 byte)	Number of bytes not captured from start of frame. Typically used to skip link layer headers when not required in order to save bandwidth and space. <i>Note:</i> <i>This field is currently not implemented, contents should be disregarded.</i>
Pad (1 byte)	The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Padding (2 bytes)

ERF 3. TYPE_ATM

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 3
Short description	TYPE_ATM	
Long description	Type 3 ATM Cell Record	
Use	This record format is for ATM cell capture.	

The [TYPE_ATM](#) record is shown below:



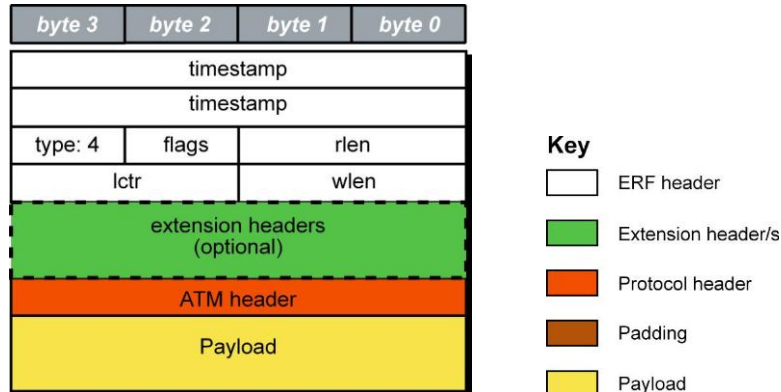
The following is a description of the [TYPE_ATM](#) record format:

Field	Description
ATM Header (4 bytes)	Protocol header. Does not include the 8-bit HEC.
Flags (1 byte)	ATM cells should not have the variable length flag set.
Payload (bytes of cell)	Payload = 48 bytes of cell

ERF 4. TYPE_AAL5

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type
Short description	TYPE_AAL5	
Long description	Type 4 Reassembled AAL5 Frame Record	
Use	This record format is for reassembled ATM AAL5 frames.	

The [TYPE_AAL5](#) record is shown below:



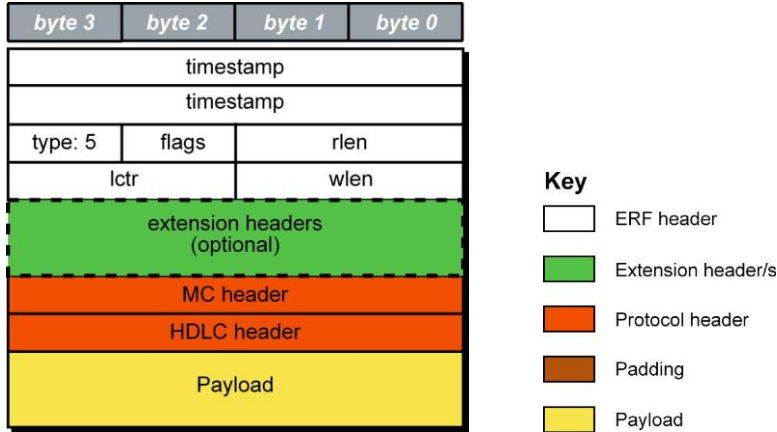
The following is a description of the [TYPE_AAL5](#) record format:

Field	Description
ATM header (4 bytes)	Protocol header of first cell in the frame not including the 8-bit HEC, all other cells in frame must have identical headers so are not included.
Payload (4 bytes)	Payload contains all cells in the frame: <ul style="list-style-type: none"> • trailing padding (0 - 47 bytes) • 1 byte <code>cpcs-un</code> field • 1 byte <code>cpi</code> field • 2 byte <code>length</code> field, and • 4 byte <code>crc</code> field
Flags (1 byte)	The rx error flag in the ERF headers is set should the AAL5 crc fail.
Payload (bytes of AAL5 frame)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)

ERF 5. TYPE_MC_HDLC

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 5
Short description	TYPE_MC_HDLC	
Long description	Type 5 Multi-channel HDLC Frame Record	
Use	This record format is for channelized HDLC data links. For example E1, T1 and J1.	

The [TYPE_MC_HDLC](#) record is shown below:



The following is a description of the [TYPE_MC_HDLC](#) record format:

Field	Description																								
flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC Header Error bit is set. 																								
MC header (4 bytes)	Protocol Header. This field is divided into the following: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Bits</th> <th>Attribute</th> </tr> </thead> <tbody> <tr> <td>0-9</td> <td>Connection Number [0-1023].</td> </tr> <tr> <td>10-15</td> <td>Reserved.</td> </tr> <tr> <td>16-23</td> <td>Reserved.</td> </tr> <tr> <td>24</td> <td>FCS Error.</td> </tr> <tr> <td>25</td> <td>Short Record Error [<5 Bytes].</td> </tr> <tr> <td>26</td> <td>Long Record Error [>2047 Bytes].</td> </tr> <tr> <td>27</td> <td>Aborted Frame Error.</td> </tr> <tr> <td>28</td> <td>Octet Error. The closing flag was not octet aligned after bit stuffing.</td> </tr> <tr> <td>29</td> <td>Lost Byte Error. The internal data path had an unrecoverable error.</td> </tr> <tr> <td>30</td> <td>1ST Rec. This is the first record received since this connection was configured.</td> </tr> <tr> <td>31</td> <td>Reserved</td> </tr> </tbody> </table>	Bits	Attribute	0-9	Connection Number [0-1023].	10-15	Reserved.	16-23	Reserved.	24	FCS Error.	25	Short Record Error [<5 Bytes].	26	Long Record Error [>2047 Bytes].	27	Aborted Frame Error.	28	Octet Error. The closing flag was not octet aligned after bit stuffing.	29	Lost Byte Error. The internal data path had an unrecoverable error.	30	1 ST Rec. This is the first record received since this connection was configured.	31	Reserved
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30	1 ST Rec. This is the first record received since this connection was configured.																								
31	Reserved																								
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.																								
Payload (bytes of packet)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (8 bytes)																								

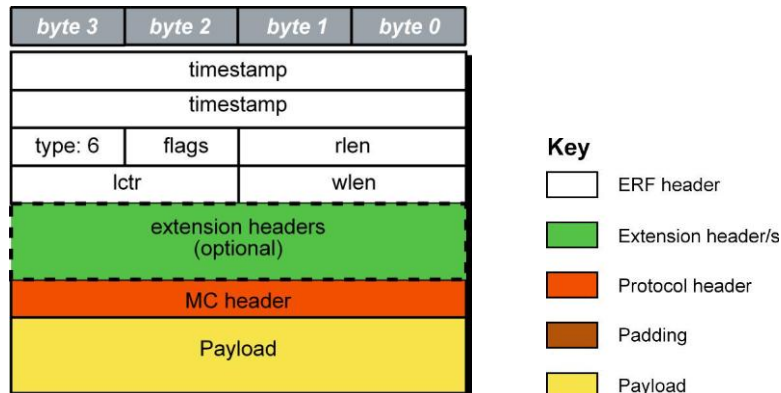
Note:
 When using this record type with the DAG 3.7T card the Interface number is 0, and the connection number is defined by the programmed context.
 When using this record type with the DAG 7.1S card the interface number is used for the four ports, and the connection number is the VC identifier, as defined in the EDM01-17 DAG 7.1S Card User Guide.

ERF 6. TYPE_MC_RAW

ERF Type 6 records have two formats, one for the DAG 3.7T and one for the DAG 7.1S. Their individual descriptions follow.

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 6
Short description	TYPE_MC_RAW	
Long description	Type 6 Multi-Channel RAW Time Slot Link Data Record	
Use	This record format is for the RAW capture from data links. For example; E1, T1 and J1.	

The [TYPE_MC_RAW](#) record is below:



The following is a description of the DAG 3.7T [TYPE_MC_RAW](#) record format:

Field	Description												
Flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> • Fixed length mode not supported. • RX Error is set if any MC Header Error bit is set. 												
MC header (4 bytes)	Protocol header. This field is divided into the following: <table border="1" style="width: 100%; margin-top: 5px;"> <thead> <tr> <th>Bits</th> <th>Attribute</th> </tr> </thead> <tbody> <tr> <td>0-3:</td> <td>Physical Interface [0-15].</td> </tr> <tr> <td>4-28:</td> <td>Reserved.</td> </tr> <tr> <td>29:</td> <td>Lost Byte. The internal datapath had an unrecoverable error.</td> </tr> <tr> <td>30:</td> <td>1st Rec. This is the first record received since this connection was configured.</td> </tr> <tr> <td>31:</td> <td>Reserved.</td> </tr> </tbody> </table>	Bits	Attribute	0-3:	Physical Interface [0-15].	4-28:	Reserved.	29:	Lost Byte. The internal datapath had an unrecoverable error.	30:	1st Rec. This is the first record received since this connection was configured.	31:	Reserved.
Bits	Attribute												
0-3:	Physical Interface [0-15].												
4-28:	Reserved.												
29:	Lost Byte. The internal datapath had an unrecoverable error.												
30:	1st Rec. This is the first record received since this connection was configured.												
31:	Reserved.												
Payload (bytes of raw link data)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes) This field is divided into the following: <table border="1" style="width: 100%; margin-top: 5px;"> <thead> <tr> <th>Data type</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>T1:</td> <td>24 bytes for 24 time slots.</td> </tr> <tr> <td>E1:</td> <td>32 bytes for time slots 0-31.</td> </tr> <tr> <td>Framed E1:</td> <td>30 bytes of data for time slots 1-31, slot 0 used for framing is not captured.</td> </tr> </tbody> </table>	Data type	Description	T1:	24 bytes for 24 time slots.	E1:	32 bytes for time slots 0-31.	Framed E1:	30 bytes of data for time slots 1-31, slot 0 used for framing is not captured.				
Data type	Description												
T1:	24 bytes for 24 time slots.												
E1:	32 bytes for time slots 0-31.												
Framed E1:	30 bytes of data for time slots 1-31, slot 0 used for framing is not captured.												

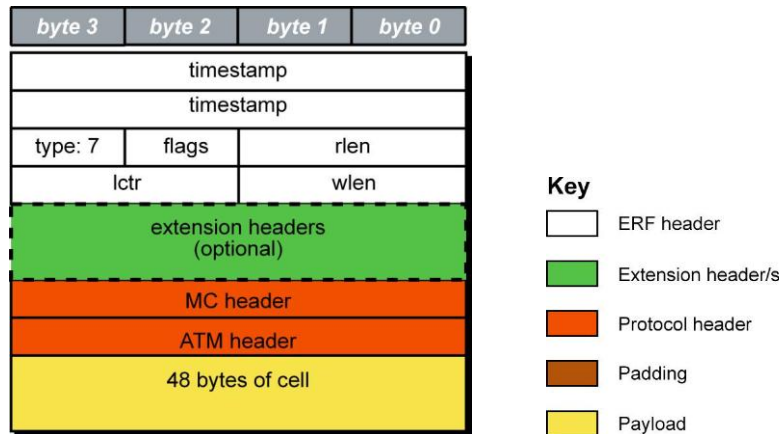
The following is a description of the DAG 7.1S [TYPE_MC_RAW](#) record format:

Field	Description												
Flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC Header Error bit is set. 												
MC header (4 bytes)	Protocol header. This field is divided into the following: <table border="1"> <thead> <tr> <th>Bits</th> <th>Attribute</th> </tr> </thead> <tbody> <tr> <td>0-9:</td> <td>Connection number.</td> </tr> <tr> <td>10-28:</td> <td>Reserved.</td> </tr> <tr> <td>29:</td> <td>Lost byte. The internal datapath had an unrecoverable error.</td> </tr> <tr> <td>30:</td> <td>First record. This is the first record received since this connection was configured.</td> </tr> <tr> <td>31:</td> <td>Reserved.</td> </tr> </tbody> </table>	Bits	Attribute	0-9:	Connection number.	10-28:	Reserved.	29:	Lost byte. The internal datapath had an unrecoverable error.	30:	First record. This is the first record received since this connection was configured.	31:	Reserved.
Bits	Attribute												
0-9:	Connection number.												
10-28:	Reserved.												
29:	Lost byte. The internal datapath had an unrecoverable error.												
30:	First record. This is the first record received since this connection was configured.												
31:	Reserved.												
Payload (bytes of raw link data)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes) This field is divided into the following: <table border="1"> <thead> <tr> <th>Data type</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>T1: PCM24</td> <td>24 bytes for 24 time slots.</td> </tr> <tr> <td>E1: PCM31</td> <td>31 bytes for time slots 1-31.</td> </tr> <tr> <td>Framed E1: PCM30</td> <td>30 bytes of data for time slots 1-15, 17-31, slot 0 used for framing is not captured. Slot 16 is signaling information.</td> </tr> </tbody> </table>	Data type	Description	T1: PCM24	24 bytes for 24 time slots.	E1: PCM31	31 bytes for time slots 1-31.	Framed E1: PCM30	30 bytes of data for time slots 1-15, 17-31, slot 0 used for framing is not captured. Slot 16 is signaling information.				
Data type	Description												
T1: PCM24	24 bytes for 24 time slots.												
E1: PCM31	31 bytes for time slots 1-31.												
Framed E1: PCM30	30 bytes of data for time slots 1-15, 17-31, slot 0 used for framing is not captured. Slot 16 is signaling information.												

ERF 7. TYPE_MC_ATM

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 7
Short description	TYPE_MC_ATM	
Long description	Type 7 Multi-channel ATM Cell Record	
Use	This record format is for ATM cells on channelized data links. For example; E1, T1 and J1.	

The [TYPE_MC_ATM](#) record is shown below:



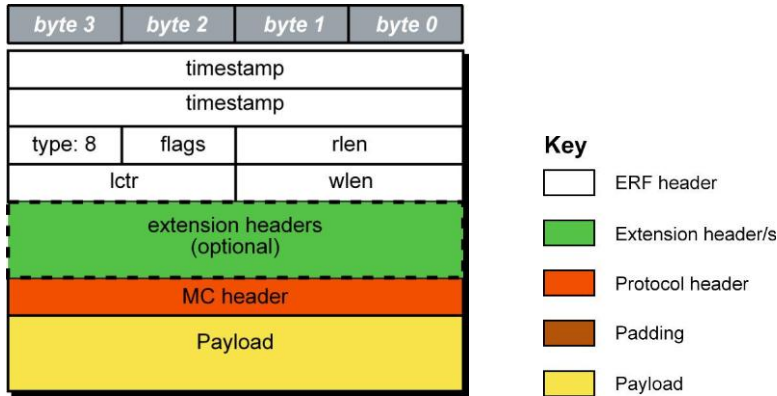
The following is a description of the [TYPE_MC_ATM](#) record format:

Field	Description																								
flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC Header Error bit is set. 																								
MC header (4 bytes)	Protocol header. This field is divided into the following: <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-9:</td> <td>Connection number (0-1023). 512 connections are supported by DAG 3.7T card. For the DAG 7.1S card refer to <i>EDM01-17 DAG 7.1S Card User Guide</i> for details. Refer to the Channelized Configuration > Configuration File.</td> </tr> <tr> <td>10-14:</td> <td>Reserved.</td> </tr> <tr> <td>15:</td> <td>Multiplexed from IMA group into ATM stream. When bit 15 of the MC Header is set the bottom 9 bits (Connection Number/IMA ID) shall be treated as an IMA Group ID instead of a connection number.</td> </tr> <tr> <td>16-19:</td> <td>Physical port [0-15] cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0.</td> </tr> <tr> <td>20-23:</td> <td>Reserved.</td> </tr> <tr> <td>24:</td> <td>Lost Byte. The internal datapath had an unrecoverable error.</td> </tr> <tr> <td>25:</td> <td>HEC corrected.</td> </tr> <tr> <td>26:</td> <td>OAM Cell CRC-10 Error [not implemented].</td> </tr> <tr> <td>27:</td> <td>OAM Cell.</td> </tr> <tr> <td>28:</td> <td>1st Cell. This is the first cell received since this connection was configured.</td> </tr> <tr> <td>29-31:</td> <td>Reserved.</td> </tr> </tbody> </table>	Bit	Description	0-9:	Connection number (0-1023). 512 connections are supported by DAG 3.7T card. For the DAG 7.1S card refer to <i>EDM01-17 DAG 7.1S Card User Guide</i> for details. Refer to the Channelized Configuration > Configuration File .	10-14:	Reserved.	15:	Multiplexed from IMA group into ATM stream. When bit 15 of the MC Header is set the bottom 9 bits (Connection Number/IMA ID) shall be treated as an IMA Group ID instead of a connection number.	16-19:	Physical port [0-15] cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0.	20-23:	Reserved.	24:	Lost Byte. The internal datapath had an unrecoverable error.	25:	HEC corrected.	26:	OAM Cell CRC-10 Error [not implemented].	27:	OAM Cell.	28:	1 st Cell. This is the first cell received since this connection was configured.	29-31:	Reserved.
Bit	Description																								
0-9:	Connection number (0-1023). 512 connections are supported by DAG 3.7T card. For the DAG 7.1S card refer to <i>EDM01-17 DAG 7.1S Card User Guide</i> for details. Refer to the Channelized Configuration > Configuration File .																								
10-14:	Reserved.																								
15:	Multiplexed from IMA group into ATM stream. When bit 15 of the MC Header is set the bottom 9 bits (Connection Number/IMA ID) shall be treated as an IMA Group ID instead of a connection number.																								
16-19:	Physical port [0-15] cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0.																								
20-23:	Reserved.																								
24:	Lost Byte. The internal datapath had an unrecoverable error.																								
25:	HEC corrected.																								
26:	OAM Cell CRC-10 Error [not implemented].																								
27:	OAM Cell.																								
28:	1 st Cell. This is the first cell received since this connection was configured.																								
29-31:	Reserved.																								
ATM header (4 bytes)	Protocol header. The ATM HEC channel is not captured. This record has a fixed length of 72 bytes. This does not include the 8-bit HEC.																								
Payload (bytes of cell)	Payload = 48 bytes of cell - HEC (1 byte)																								

ERF 8. TYPE_MC_RAW_CHANNEL

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 8
Short description	TYPE_MC_RAW_CHANNEL	
Long description	Type 8 Multi-channel RAW Channel Multi-channel RAW Link Data Record	
Use	This record format captures complete RAW channelized data links. For example, E1, T1 and J1.	

The [TYPE_MC_RAW_CHANNEL](#) record is shown below:



The following is a description of the [TYPE_MC_RAW_CHANNEL](#) record format:

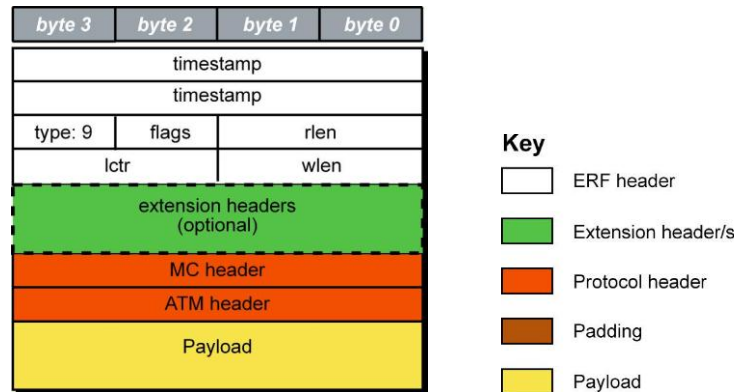
Field	Description												
flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC Header Error bit is set. 												
MC header (4 bytes)	Protocol header. This field is divided into the following: <table border="1" style="margin-left: 20px; width: 80%;"> <thead> <tr> <th style="width: 15%;">Bits</th> <th>Attributes</th> </tr> </thead> <tbody> <tr> <td>0-9:</td> <td>Connection number (0-1023).</td> </tr> <tr> <td>10-28:</td> <td>Reserved.</td> </tr> <tr> <td>29:</td> <td>Lost Byte Error. The internal datapath had an unrecoverable error.</td> </tr> <tr> <td>30:</td> <td>1st Rec. This is the first record received since this connection was configured.</td> </tr> <tr> <td>31:</td> <td>Reserved.</td> </tr> </tbody> </table>	Bits	Attributes	0-9:	Connection number (0-1023).	10-28:	Reserved.	29:	Lost Byte Error. The internal datapath had an unrecoverable error.	30:	1 st Rec. This is the first record received since this connection was configured.	31:	Reserved.
Bits	Attributes												
0-9:	Connection number (0-1023).												
10-28:	Reserved.												
29:	Lost Byte Error. The internal datapath had an unrecoverable error.												
30:	1 st Rec. This is the first record received since this connection was configured.												
31:	Reserved.												
Payload (bytes of data)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)												

Note:
 When using this record type with the DAG 3.7T card the Interface number is 0, and the connection number is defined by the programmed context.
 When using this record type with the DAG 7.1S card the interface number is used for the four ports, and the connection number is the VC identifier, as defined in the DAG 7.1S Card User Guide.

ERF 9. TYPE_MC_AAL5

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 9
Short description	TYPE_MC_AAL5	
Long description	Type 9 Multi-channel AAL5: Multi-channel AAL5 Frame Record	
Use	This record format for reassembled ATM AAL5 frames from channelized data links. For example; E1, T1, J1.	

The [TYPE_MC_AAL5](#) record is shown below:



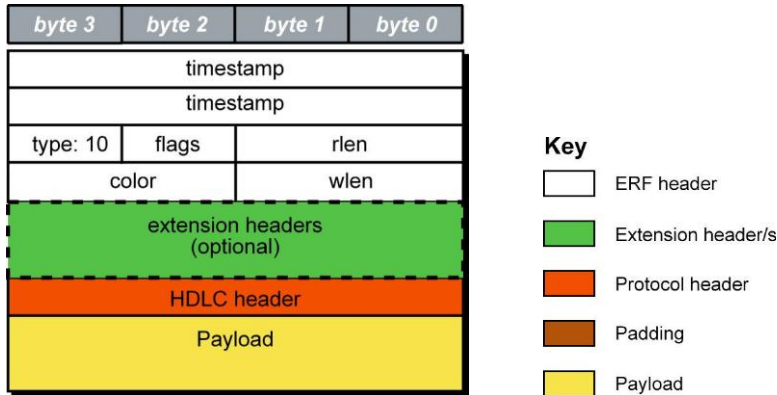
The following is a description of the [TYPE_MC_AAL5](#) record format:

Field	Description																						
flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC. Header Error bit is set. 																						
wlen (2 bytes)	This contains the length of the AAL5 frame including the ATM Header but not including the ERF Header. The ERF record will always be 64 bit aligned, if the AAL5 frame is not 64 bit aligned the record will be padded at the end of the record with the value 0x00. This padding will not be included in the <code>wlen</code> count.																						
MC header (4 bytes)	Protocol Header. This field is divided into the following: <table border="1"> <thead> <tr> <th>Bits</th> <th>Attributes</th> </tr> </thead> <tbody> <tr> <td>0-10:</td> <td>Connection number (0-2047). 512 connections are supported by DAG 3.7T card.</td> </tr> <tr> <td>11-15:</td> <td>Reserved.</td> </tr> <tr> <td>16-19:</td> <td>Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.</td> </tr> <tr> <td>20:</td> <td>CRC checked.</td> </tr> <tr> <td>21:</td> <td>CRC error.</td> </tr> <tr> <td>22:</td> <td>Length checked.</td> </tr> <tr> <td>23:</td> <td>Length error.</td> </tr> <tr> <td>24-27:</td> <td>Reserved.</td> </tr> <tr> <td>28:</td> <td>1st Cell. This is the first cell received since this connection was configured.</td> </tr> <tr> <td>29-31:</td> <td>Reserved.</td> </tr> </tbody> </table>	Bits	Attributes	0-10:	Connection number (0-2047). 512 connections are supported by DAG 3.7T card.	11-15:	Reserved.	16-19:	Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.	20:	CRC checked.	21:	CRC error.	22:	Length checked.	23:	Length error.	24-27:	Reserved.	28:	1 st Cell. This is the first cell received since this connection was configured.	29-31:	Reserved.
Bits	Attributes																						
0-10:	Connection number (0-2047). 512 connections are supported by DAG 3.7T card.																						
11-15:	Reserved.																						
16-19:	Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.																						
20:	CRC checked.																						
21:	CRC error.																						
22:	Length checked.																						
23:	Length error.																						
24-27:	Reserved.																						
28:	1 st Cell. This is the first cell received since this connection was configured.																						
29-31:	Reserved.																						
ATM header (4 bytes)	Protocol Header. This does not include the 8-bit HEC.																						
Payload (bytes of AAL5 frame)	Payload = <code>rlen</code> - ERF header (16 bytes) - Extension headers (optional) - Protocol header (8 bytes)																						

ERF 10. TYPE_COLOR_HDLC_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 10
Short description	TYPE_COLOR_HDLC_POS	
Long description	Type 10 Colored PoS HDLC Record	
Use	This record format is for data links, incorporating filter results. The record format is the same type as the Type 1 POS HDLC (page 8) record, with the exception that the <i>lctr</i> field is reassigned as <i>color</i> . Requires Endace Coprocessor and appropriate firmware.	

The [TYPE_COLOR_HDLC_POS](#) record is shown below:



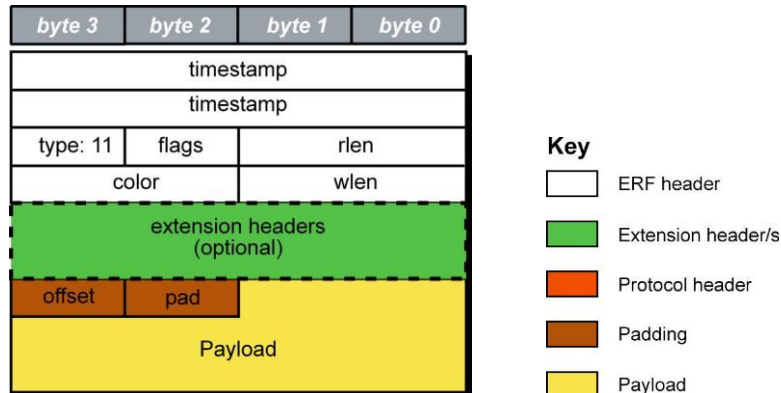
The following is a description of the [TYPE_COLOR_HDLC_POS](#) record format:

Field	Description								
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1" style="width: 100%; margin-left: 20px;"> <thead> <tr> <th style="background-color: #cccccc;">Bit</th> <th style="background-color: #cccccc;">Description</th> </tr> </thead> <tbody> <tr> <td>0:</td> <td>Set if the record should have been sent to receive stream 0.</td> </tr> <tr> <td>1:</td> <td>Set if the record should have been sent to receive stream 2.</td> </tr> <tr> <td>2-15:</td> <td>A 14-bit unsigned integer that corresponds to the filter rule this packet matched.</td> </tr> </tbody> </table>	Bit	Description	0:	Set if the record should have been sent to receive stream 0.	1:	Set if the record should have been sent to receive stream 2.	2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.
Bit	Description								
0:	Set if the record should have been sent to receive stream 0.								
1:	Set if the record should have been sent to receive stream 2.								
2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.								
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.								
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)								

ERF 11. TYPE_COLOR_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 11
Short description	TYPE_COLOR_ETH	
Long description	Type 11 Colored Ethernet Record	
Use	This record format is for the Ethernet links [802.3], incorporating filter results. The record format is the same type as the Type 2 TYPE_ETH (page 9) record, with the exception that the <i>lctr</i> field is reassigned as <i>color</i> . Requires Endace Coprocessor and appropriate firmware.	

The [TYPE_COLOR_ETH](#) variable length record is shown below:



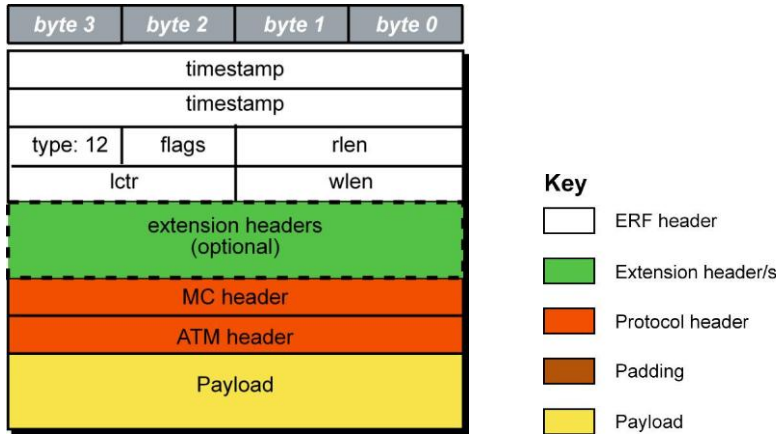
The following is a description of the [TYPE_COLOR_ETH](#) record format:

Field	Description								
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0:</td> <td>Set if the record should have been sent to receive stream 0.</td> </tr> <tr> <td>1:</td> <td>Set if the record should have been sent to receive stream 2.</td> </tr> <tr> <td>2-15:</td> <td>A 14-bit unsigned integer that corresponds to the filter rule this packet matched.</td> </tr> </tbody> </table>	Bit	Description	0:	Set if the record should have been sent to receive stream 0.	1:	Set if the record should have been sent to receive stream 2.	2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.
Bit	Description								
0:	Set if the record should have been sent to receive stream 0.								
1:	Set if the record should have been sent to receive stream 2.								
2-15:	A 14-bit unsigned integer that corresponds to the filter rule this packet matched.								
offset (1 byte)	<p>Number of bytes not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p><i>Note: This field is currently not implemented; contents should be disregarded.</i></p>								
Pad (1 byte)	<p>The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>								
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Padding (2 bytes)</p>								

ERF 12. TYPE_MC_AAL2

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 12
Short description	TYPE_MC_AAL2	
Long description	Type 12 Multi-channel AAL25: Multi-channel AAL2 Frame Record	
Use	This record format is for channelized links is the same as the normal ERF Types but capture interface is always zero.	

The [TYPE_MC_AAL2](#) record is shown below:



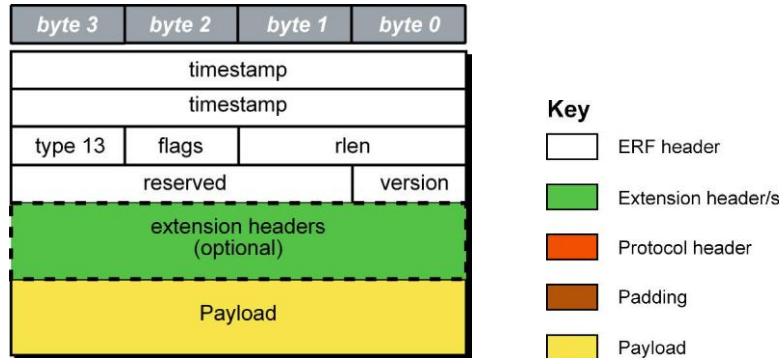
The following is a description of the [TYPE_MC_AAL2](#) record format:

Field	Description																				
flags (1 byte)	This field is the same as normal ERF types but capture interface is always zero. <ul style="list-style-type: none"> Fixed length mode not supported. RX Error is set if any MC Header Error bit is set. 																				
MC header (4 bytes)	Protocol header. This field is divided into the following: <table border="1"> <thead> <tr> <th>Bits</th> <th>Attribute</th> </tr> </thead> <tbody> <tr> <td>0-9</td> <td>Connection number (0-1023). 512 connections are supported by DAG 3.7T card.</td> </tr> <tr> <td>10-12</td> <td>Reserved for possible extra connection numbers</td> </tr> <tr> <td>13-15</td> <td>Reserved for indication of AAL2 type (a value of 0x0 indicates a SSSAR packet).</td> </tr> <tr> <td>16-19</td> <td>Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.</td> </tr> <tr> <td>20</td> <td>Reserved</td> </tr> <tr> <td>21</td> <td>1st Cell. This is the first cell received since this connection was configured.</td> </tr> <tr> <td>22</td> <td>MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)</td> </tr> <tr> <td>23</td> <td>Length Error</td> </tr> <tr> <td>24-31</td> <td>Channel Identification Number (cid)</td> </tr> </tbody> </table>	Bits	Attribute	0-9	Connection number (0-1023). 512 connections are supported by DAG 3.7T card.	10-12	Reserved for possible extra connection numbers	13-15	Reserved for indication of AAL2 type (a value of 0x0 indicates a SSSAR packet).	16-19	Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.	20	Reserved	21	1st Cell. This is the first cell received since this connection was configured.	22	MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)	23	Length Error	24-31	Channel Identification Number (cid)
Bits	Attribute																				
0-9	Connection number (0-1023). 512 connections are supported by DAG 3.7T card.																				
10-12	Reserved for possible extra connection numbers																				
13-15	Reserved for indication of AAL2 type (a value of 0x0 indicates a SSSAR packet).																				
16-19	Physical port (0-15) cell was captured on. Physical ID is interpreted from the firmware perspective. For example, if a cable is plugged into port 0, examining the ERF MC Header field will give a Physical ID of 11. This is a little counter-intuitive and reflects the internal processing required. From the software/user perspective, this could be interpreted as the Logical ID, and as such, we can convert from the Logical to Physical ID using the provided <code>dagutil</code> function, <code>dagutil_37t_line_get_logical</code> which will return the Software Physical ID/Firmware Logical ID. In this case, assuming data is coming in on a cable plugged into port 0, we will convert 11 back to 0. For the 7.1S this field is always 0.																				
20	Reserved																				
21	1st Cell. This is the first cell received since this connection was configured.																				
22	MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)																				
23	Length Error																				
24-31	Channel Identification Number (cid)																				
ATM header (4 bytes)	Protocol header. This does not include the 8-bit HEC.																				
Payload (bytes of AAL5 frame)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (8 bytes)																				

ERF 13. TYPE_IP_COUNTER

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 13
Short description	TYPE_IP_COUNTER	
Long description	Type 13 IP Counter ERF Record	
Use	This record format counts IP address records.	

The **TYPE_IP_COUNTER** record is shown below:



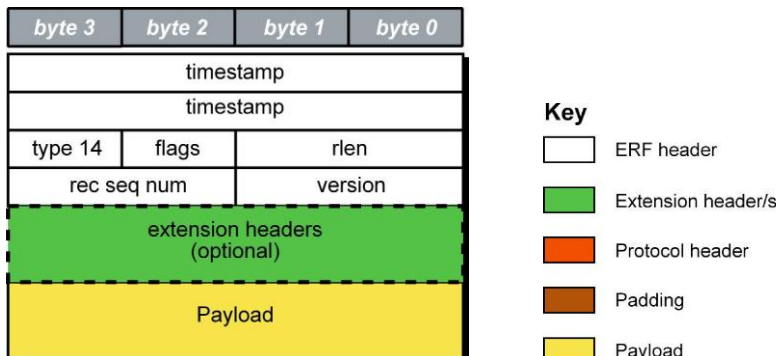
The following is a description of the **TYPE_IP_COUNTER** record format:

Field	Description																																
Version (1 byte)	4 bits to identify the version of the counter record used.																																
Payload (bytes of record)	If version = 1 the following is the record format: <table border="1" style="margin-left: auto; margin-right: auto; border-collapse: collapse;"> <tr> <td style="text-align: center;">byte 3</td> <td style="text-align: center;">byte 2</td> <td style="text-align: center;">byte 1</td> <td style="text-align: center;">byte 0</td> </tr> <tr> <td colspan="4" style="text-align: center;">IP address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Counter as source address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Counter as destination address</td> </tr> <tr> <td colspan="4" style="text-align: center;">IP address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Counter as source address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Counter as destination address</td> </tr> <tr> <td colspan="4" style="text-align: center;">...</td> </tr> </table>	byte 3	byte 2	byte 1	byte 0	IP address				Counter as source address				Counter as destination address				IP address				Counter as source address				Counter as destination address				...			
byte 3	byte 2	byte 1	byte 0																														
IP address																																	
Counter as source address																																	
Counter as destination address																																	
IP address																																	
Counter as source address																																	
Counter as destination address																																	
...																																	

ERF 14. TYPE_TCP_FLOW_COUNTER

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 14
Short description	TYPE_TCP_FLOW_COUNTER	
Long description	TCP Flow Counter ERF Record	
Use	This record format counts TCP flow records	

The [TYPE_TCP_FLOW_COUNTER](#) record is shown below:



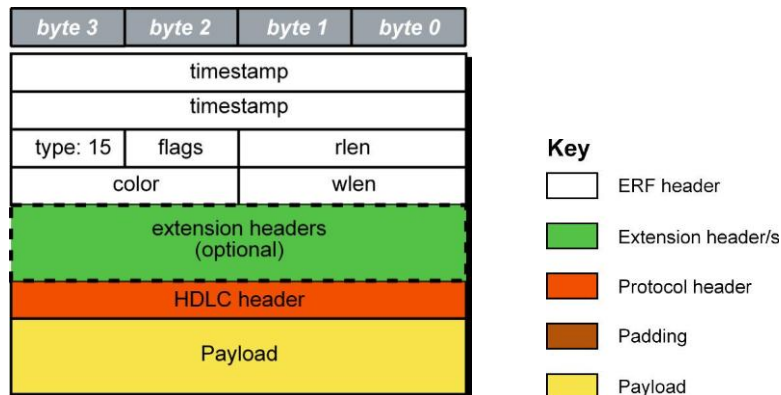
The following is a description of the [TYPE_TCP_FLOW_COUNTER](#) record format:

Field	Description																																																
rec seq num (2 bytes)	This is the record counter so the user can tell how many flow records have been received so far.																																																
version (2 bytes)	4 bits to identify the version of the counter record used.																																																
Payload (bytes of record)	<p>If version = 1 the following is the record format:</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="background-color: #cccccc;">byte 3</td> <td style="background-color: #cccccc;">byte 2</td> <td style="background-color: #cccccc;">byte 1</td> <td style="background-color: #cccccc;">byte 0</td> </tr> <tr> <td colspan="4" style="text-align: center;">Source IP address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Destination IP address</td> </tr> <tr> <td style="text-align: center;">IP Protocol</td> <td colspan="3" style="text-align: center;">RSVD</td> </tr> <tr> <td style="text-align: center;">Destination Port</td> <td colspan="3" style="text-align: center;">Source Port</td> </tr> <tr> <td colspan="4" style="text-align: center;">Packet Counter</td> </tr> <tr> <td colspan="4" style="text-align: center;">Source IP address</td> </tr> <tr> <td colspan="4" style="text-align: center;">Destination IP address</td> </tr> <tr> <td style="text-align: center;">IP Protocol</td> <td colspan="3" style="text-align: center;">RSVD</td> </tr> <tr> <td style="text-align: center;">Destination Port</td> <td colspan="3" style="text-align: center;">Source Port</td> </tr> <tr> <td colspan="4" style="text-align: center;">Packet Counter</td> </tr> <tr> <td colspan="4" style="text-align: center;">...</td> </tr> </table>	byte 3	byte 2	byte 1	byte 0	Source IP address				Destination IP address				IP Protocol	RSVD			Destination Port	Source Port			Packet Counter				Source IP address				Destination IP address				IP Protocol	RSVD			Destination Port	Source Port			Packet Counter				...			
byte 3	byte 2	byte 1	byte 0																																														
Source IP address																																																	
Destination IP address																																																	
IP Protocol	RSVD																																																
Destination Port	Source Port																																																
Packet Counter																																																	
Source IP address																																																	
Destination IP address																																																	
IP Protocol	RSVD																																																
Destination Port	Source Port																																																
Packet Counter																																																	
...																																																	

ERF 15. TYPE_DSM_COLOR_HDLC_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 15
Short description	TYPE_DSM_COLOR_HDLC_POS	
Long description	Type 15 DSM Color HDLC PoS Record	
Use	This record format is for HDLC data links, incorporating filter results. The record format is the same type as the Type 10 TYPE_COLOR_HDLC_POS (page 18) record, with the exception that the <i>lctr</i> field is reassigned as <i>DSM</i> type <i>color</i> .	

The [TYPE_DSM_COLOR_HDLC_POS](#) variable length record is shown below:



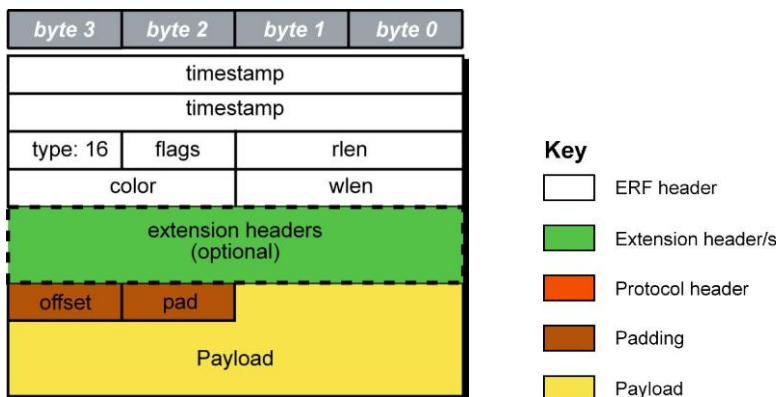
The following is a description of the [TYPE_DSM_COLOR_HDLC_POS](#) record format:

Field	Description										
color (2 bytes)	The color field is a hardware generated tag indicating the result of a filtering or classification operation. This field is divided into the following: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Bits</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-5</td> <td>Receive stream number (0-63)</td> </tr> <tr> <td>6-13</td> <td>Filter match bits (bit6 = filter0, bit7 = filter1 and so on).</td> </tr> <tr> <td>14</td> <td>h1b0 (CRC calculation) output bit.</td> </tr> <tr> <td>15</td> <td>h1b1 (parity calculation) output bit.</td> </tr> </tbody> </table>	Bits	Description	0-5	Receive stream number (0-63)	6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).	14	h1b0 (CRC calculation) output bit.	15	h1b1 (parity calculation) output bit.
Bits	Description										
0-5	Receive stream number (0-63)										
6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).										
14	h1b0 (CRC calculation) output bit.										
15	h1b1 (parity calculation) output bit.										
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.										
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)										

ERF 16. TYPE_DSM_COLOR_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 16
Short description	TYPE_DSM_COLOR_ETH	
Long description	Type 16 DSM Color Ethernet Record	
Use	This record format is for Ethernet [802.3] data links, incorporating filter results. The record format is the same type as the Type 2 TYPE_ETH (page 9) record, with the exception that the <i>lctr</i> field reassigned as <i>DSM</i> type <i>color</i> .	

The [TYPE_DSM_COLOR_ETH](#) record is shown below:



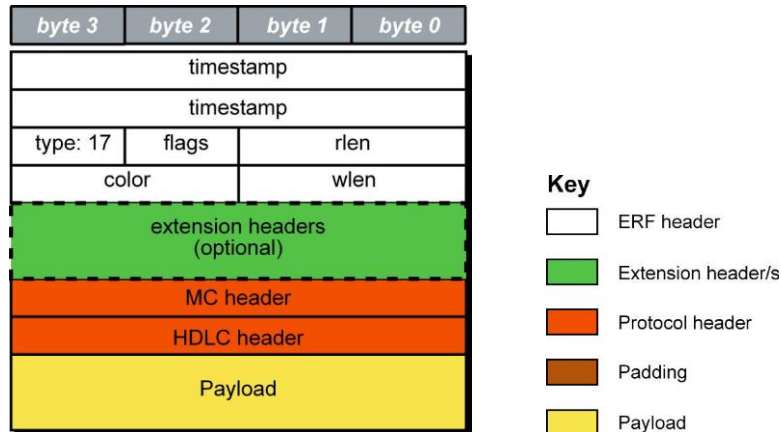
The following is a description of the [TYPE_DSM_COLOR_ETH](#) record format:

Field	Description										
Color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-5</td> <td>Receive stream number (0-63)</td> </tr> <tr> <td>6-13</td> <td>Filter match bits (bit6 = filter0, bit7 = filter1 and so on).</td> </tr> <tr> <td>14</td> <td>h1b0 (CRC calculation) output bit.</td> </tr> <tr> <td>15</td> <td>h1b1 (parity calculation) output bit.</td> </tr> </tbody> </table>	Bit	Description	0-5	Receive stream number (0-63)	6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).	14	h1b0 (CRC calculation) output bit.	15	h1b1 (parity calculation) output bit.
Bit	Description										
0-5	Receive stream number (0-63)										
6-13	Filter match bits (bit6 = filter0, bit7 = filter1 and so on).										
14	h1b0 (CRC calculation) output bit.										
15	h1b1 (parity calculation) output bit.										
Offset (1 byte)	<p>Number of bytes not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p>Note: <i>This field is currently not implemented; contents should be disregarded.</i></p>										
Pad (1 byte)	<p>The Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>										
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional)</p> <p>- Padding (2 bytes)</p>										

ERF 17. TYPE_MC_HDLC_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 17
Short description	TYPE_COLOR_MC_HDLC_POS	
Long description	Type 17 Multi-channel HDLC Frame with Color Record	
Use	This record format is for channelized HDLC data links, incorporating filter results. The record format is the same type as the Type 5 TYPE_MC_HDLC (page 12) record, with the exception that the <i>lctr</i> field reassigned as <i>color</i> .	

The [TYPE_COLOR_MC_HDLC_POS](#) record is shown below:



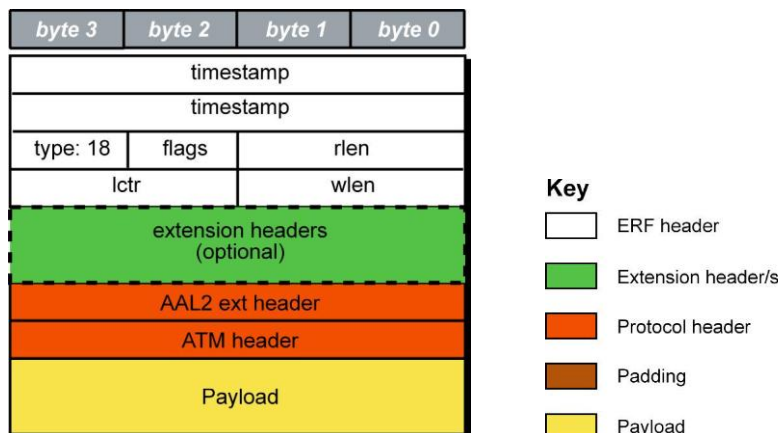
The following is a description of the [TYPE_COLOR_MC_HDLC_POS](#) record format:

Field	Description																								
flags (1 byte)	Same as normal ERF Types but capture interface is always zero. <ul style="list-style-type: none"> • Fixed length mode not supported. • RX Error is set if any MC header Error bit is set. 																								
Color (2 bytes)	This field is divided into the following: <table border="1" style="width: 100%; margin-top: 5px;"> <thead> <tr> <th>Bits</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-1</td> <td>Stream number of the record, this should match the stream that the packet record was received on.</td> </tr> <tr> <td>2-15</td> <td>Filter rule match, user defined value that is used to indicate which filter rule matched the packet record.</td> </tr> </tbody> </table>	Bits	Description	0-1	Stream number of the record, this should match the stream that the packet record was received on.	2-15	Filter rule match, user defined value that is used to indicate which filter rule matched the packet record.																		
Bits	Description																								
0-1	Stream number of the record, this should match the stream that the packet record was received on.																								
2-15	Filter rule match, user defined value that is used to indicate which filter rule matched the packet record.																								
MC header (4 bytes)	Protocol Header. This field is divided into the following: <table border="1" style="width: 100%; margin-top: 5px;"> <thead> <tr> <th>Bits</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-9</td> <td>Connection number (0-511).</td> </tr> <tr> <td>10-15</td> <td>Reserved</td> </tr> <tr> <td>16-23</td> <td>Reserved</td> </tr> <tr> <td>24</td> <td>FCS Error</td> </tr> <tr> <td>25</td> <td>Short Record Error (<5 Bytes)</td> </tr> <tr> <td>26</td> <td>Long Record Error (>2047 Bytes)</td> </tr> <tr> <td>27</td> <td>Aborted Frame Error</td> </tr> <tr> <td>28</td> <td>Octet Error. The closing flag wasn't octet aligned after bit unstuffing.</td> </tr> <tr> <td>29</td> <td>Lost Byte Error. The internal datapath had an unrecoverable error.</td> </tr> <tr> <td>30</td> <td>1st Rec. This is the first record received since this connection was configured.</td> </tr> <tr> <td>31</td> <td>Reserved</td> </tr> </tbody> </table>	Bits	Description	0-9	Connection number (0-511).	10-15	Reserved	16-23	Reserved	24	FCS Error	25	Short Record Error (<5 Bytes)	26	Long Record Error (>2047 Bytes)	27	Aborted Frame Error	28	Octet Error. The closing flag wasn't octet aligned after bit unstuffing.	29	Lost Byte Error. The internal datapath had an unrecoverable error.	30	1 st Rec. This is the first record received since this connection was configured.	31	Reserved
Bits	Description																								
0-9	Connection number (0-511).																								
10-15	Reserved																								
16-23	Reserved																								
24	FCS Error																								
25	Short Record Error (<5 Bytes)																								
26	Long Record Error (>2047 Bytes)																								
27	Aborted Frame Error																								
28	Octet Error. The closing flag wasn't octet aligned after bit unstuffing.																								
29	Lost Byte Error. The internal datapath had an unrecoverable error.																								
30	1 st Rec. This is the first record received since this connection was configured.																								
31	Reserved																								
HDLC header (4 bytes)	Protocol Header. Length may vary depending on protocol.																								
Payload (bytes of packet)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (8 bytes)																								

ERF 18. TYPE_AAL2

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 18
Short description	TYPE_AAL2	
Long description	Type 18 Reassembled AAL2 Frame Record	
Use	This record is for reassembled ATM AAL2 frames.	

The [TYPE_AAL2](#) record is shown below:



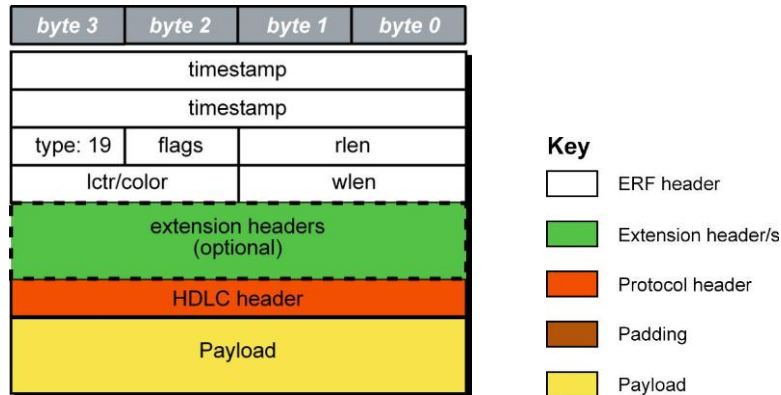
The following is a description of the [TYPE_AAL2](#) record format:

Field	Description										
flags (1 byte)	This field is divided into the following: <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #cccccc;">Bit</th> <th style="background-color: #cccccc;">Description</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>MAAL Error Indication, will be set if the frame has a MAAL error otherwise it is cleared.</td> </tr> <tr> <td>1</td> <td>1st Frame Indicator, will be set if this is the first frame reassembled on the Interface/Channel/VPI/VCI/CID.</td> </tr> <tr> <td>2-7</td> <td>Reserved</td> </tr> </tbody> </table>	Bit	Description	0	MAAL Error Indication, will be set if the frame has a MAAL error otherwise it is cleared.	1	1st Frame Indicator, will be set if this is the first frame reassembled on the Interface/Channel/VPI/VCI/CID.	2-7	Reserved		
Bit	Description										
0	MAAL Error Indication, will be set if the frame has a MAAL error otherwise it is cleared.										
1	1st Frame Indicator, will be set if this is the first frame reassembled on the Interface/Channel/VPI/VCI/CID.										
2-7	Reserved										
AAL2 ext header (4 bytes)	Protocol Header. This field is divided into the following: <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #cccccc;">Field</th> <th style="background-color: #cccccc;">Description</th> </tr> </thead> <tbody> <tr> <td>0-7</td> <td>Channel Identification Number (cid)</td> </tr> <tr> <td>8-15</td> <td>MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)</td> </tr> <tr> <td>16-23</td> <td>AAL2 flags, see above.</td> </tr> <tr> <td>24-31</td> <td>Reserved</td> </tr> </tbody> </table>	Field	Description	0-7	Channel Identification Number (cid)	8-15	MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)	16-23	AAL2 flags, see above.	24-31	Reserved
Field	Description										
0-7	Channel Identification Number (cid)										
8-15	MAAL Error (errnum as specified in ITU I.363.2 is copied to the data part of this record)										
16-23	AAL2 flags, see above.										
24-31	Reserved										
ATM header (4 bytes)	Protocol Header. This does not include the 8-bit HEC.										
Payload (bytes of AAL2 frame)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (8 bytes)										

ERF 19. TYPE_COLOR_HASH_POS

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 19
Short description	TYPE_COLOR_HASH_POS	
Long description	Type 19 Colored PoS HDLC record with Hash load balancing.	
Use	This record format is for data links, incorporating filter results. The record format is the same type as the Type 1 POS HDLC (page 8) record, but with IPF color and hash value instead of the loss counter field.	

The [TYPE_COLOR_HASH_POS](#) record is shown below:



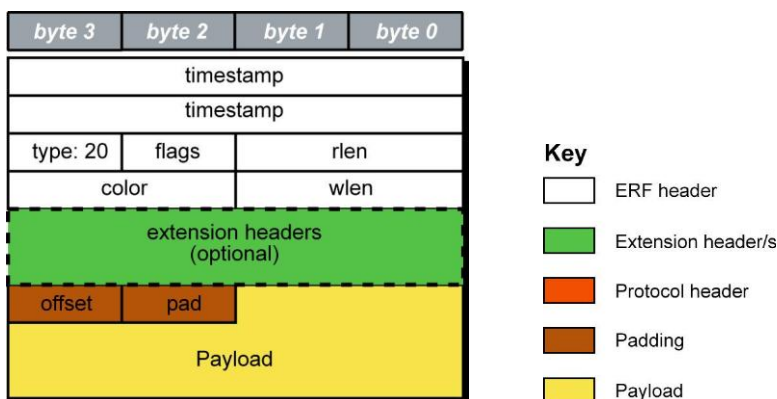
The following is a description of the [TYPE_COLOR_HASH_POS](#) record format:

Field	Description						
color (2 bytes)	The color field is a hardware generated tag indicating the result of a filtering or classification operation. This field is divided into the following: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-3</td> <td>Hash Value</td> </tr> <tr> <td>4-16</td> <td>IPF Color</td> </tr> </tbody> </table>	Bit	Description	0-3	Hash Value	4-16	IPF Color
Bit	Description						
0-3	Hash Value						
4-16	IPF Color						
HDLC header (4 bytes)	Protocol header. Length may vary depending on protocol.						
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (4 bytes)						

ERF 20. TYPE_COLOR_HASH_ETH

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 20
Short description	TYPE_COLOR_HASH_ETH	
Long description	Type 20 Colored Ethernet variable length record with hash load balancing.	
Use	This record is like Type 2 TYPE_ETH (page 9), but with IPF color and hash value instead of the loss counter field.	

The [TYPE_COLOR_HASH_ETH](#) record is shown below:



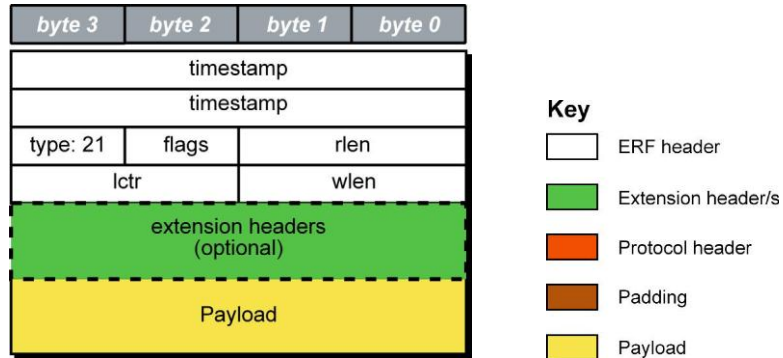
The following is a description of the [TYPE_COLOR_HASH_ETH](#) record format:

Field	Description						
color (2 bytes)	<p>The color field is a hardware generated tag indicating the result of a filtering or classification operation.</p> <p>This field is divided into the following:</p> <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>0-3</td> <td>Hash Value</td> </tr> <tr> <td>4-16</td> <td>IPF Color</td> </tr> </tbody> </table>	Bit	Description	0-3	Hash Value	4-16	IPF Color
Bit	Description						
0-3	Hash Value						
4-16	IPF Color						
Offset (1 byte)	<p>Number of bytes that were not captured from the start of the frame. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p> <p>This field is currently not implemented; contents should be disregarded.</p>						
Pad (1 byte)	<p>The Color Ethernet frame begins immediately after the pad byte so that the layer 3 [IP] header is 32-bit aligned. This is typically used to skip link layer headers when they are not required in order to save bandwidth and space.</p>						
Payload (bytes of record)	<p>Payload = rlen - ERF header (16 bytes) - Extension headers (optional) - Protocol header (2 bytes)</p>						

ERF 21. TYPE_INFINIBAND

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 21
Short description	TYPE_INFINIBAND	
Long description	Type 21 InfiniBand Variable Length Record.	
Use	This record format captures InfiniBand data. Used in conjunction with EH 3. Classification (page 38).	

The [TYPE_INFINIBAND](#) record is shown below:

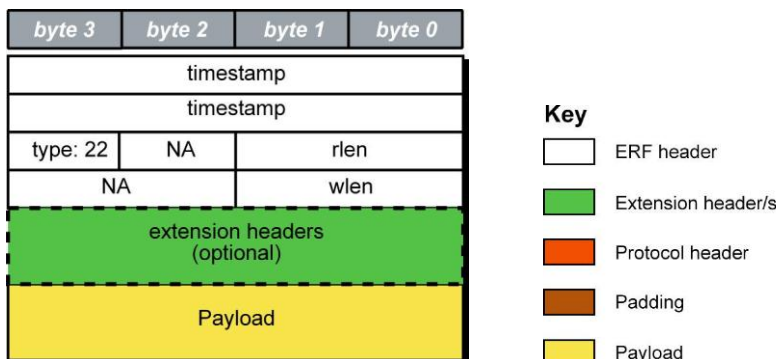


Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

ERF 22. TYPE_IPV4

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 22
Short description	TYPE_IPV4	
Long description	Type 22 IPv4 Variable Length Record.	
Use	This is a layer III single packet record.	

The [TYPE_IPV4](#) record is shown below:



The following is a description of the [TYPE_IPV4](#) record format:

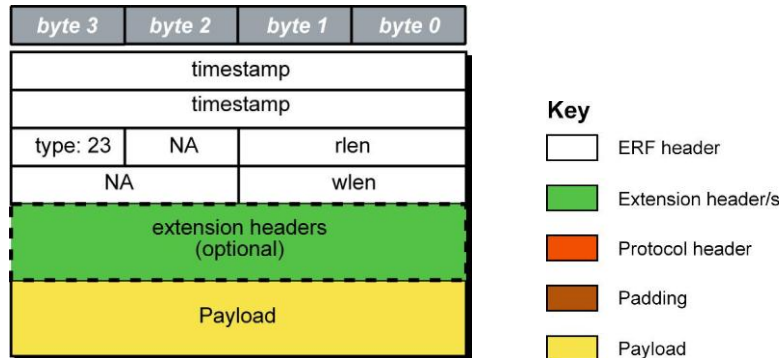
This is a layer-III ERF record. Payload consists of a single IPv4 packet. Layer-II information such as MPLS Tags, VLAN Tags and MAC addresses, POS Headers etc are not present.

Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

ERF 23. TYPE_IPV6

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 23
Short description	TYPE_IPV6	
Long description	Type 23 IPV6 Variable Length Record	
Use	This is a layer III single packet record.	

The [TYPE_IPV6](#) record is shown below:



The following is a description of the [TYPE_IPV6](#) record format:

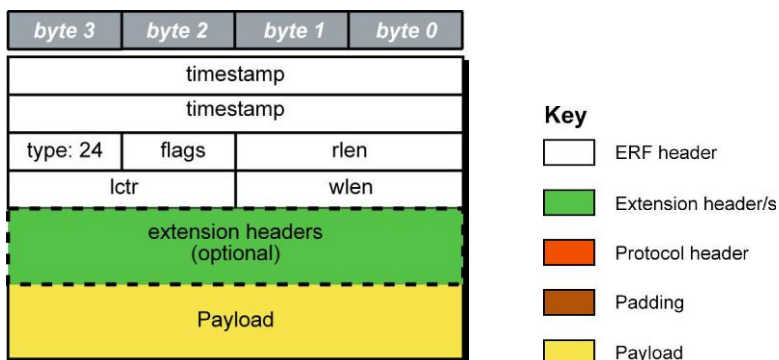
This is a layer-III ERF record. Payload consists of a single IPV6 packet. Layer-II information such as MPLS Tags, VLAN Tags and MAC addresses, POS Headers etc are not present.

Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

ERF 24. TYPE_RAW_LINK

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 24
Short description	TYPE_RAW_LINK	
Long description	Type 24 Raw link data, typically SONET or SDH Frame	
Use	Used in Raw SONET/SDH capture. Used with EH 5. Raw_Link and EH 12. Channelisation (page 41).	

The [TYPE_RAW_LINK](#) record is shown below:



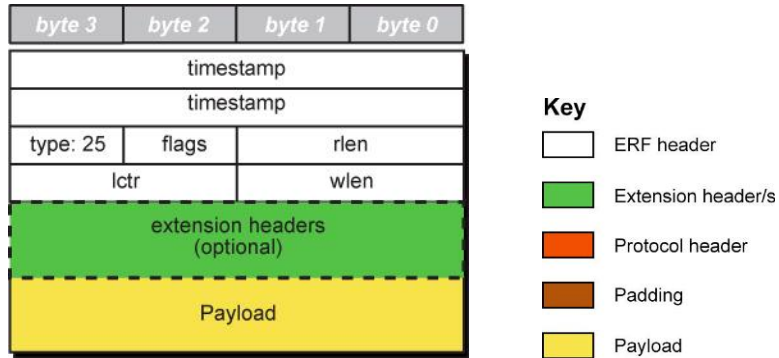
The following is a description of the [TYPE_RAW_LINK](#) record format:

Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

ERF 25. TYPE_INFINIBAND_LINK

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 25
Short description	TYPE_INFINIBAND_LINK	
Long description	Type 25 InfiniBand link data.	
Use	Used in InfiniBand capture. Used in conjunction with EH 3. Classification (page 38).	

The [TYPE_INFINIBAND_LINK](#) record is shown below:

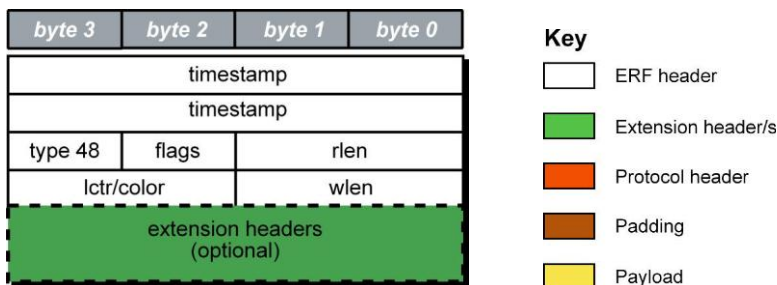


Field	Description
Payload (bytes of record)	Payload = rlen - ERF header (16 bytes) - Extension headers (optional)

ERF 48. TYPE_PAD

Type	Bit 7	1 = Extension header present. See Extension Headers (page 36).
	Bits 6:0	Type 48
Short description	TYPE_PAD	
Long description	Type 48 Pad record	
Use	This record type is for pad records in DAG-II (and anywhere else that needs it).	

The **TYPE_PAD** record is shown below:



The following is a description of the **TYPE_PAD** record format:

Field	Description
timestamp (4 bytes)	All zeroes
type (1 byte)	48 (0x30)
flags (1 byte)	A value of 0
rlen (2 bytes)	16 in the first version (Currently, all pad records are 16 bytes for simplicity. This could change in the future, as other uses are made of these records.)
loss counter/color (2 bytes)	A value of 0
wlen (2 bytes)	A value of 0

Extensible Record Format Timestamps

Overview

The Extensible Record Format (ERF) incorporates a hardware generated timestamp of the packet's arrival.

The format of this timestamp is a single little-endian 64-bit fixed point number, representing whole and fractional seconds since midnight on the first of January 1970.

The high 32-bits contain the integer number of seconds, while the lower 32-bits contain the binary fraction of the second. This allows an ultimate resolution of 2^{-32} seconds, or approximately 233 picoseconds.

Another advantage of the ERF timestamp format is that a difference between two timestamps can be found with a single 64-bit subtraction.

It is not necessary to check for overflows between the two halves of the structure as is needed when comparing UNIX time structures, which are also available to Windows users in the Winsock library.

DAG card resolutions

Different DAG cards have different actual resolutions. This is accommodated by the lowermost bits that are not active being set to zero. In this way the interpretation of the timestamp does not need to change when higher resolution clock hardware is available.

Example code

The following is example code showing how a 64-bit ERF timestamp (erfts) can be converted into a struct timeval representation (tv).

```

unsigned long long lts;
struct timeval tv;
lts = erfts;
tv.tv_sec = lts >> 32;
lts = ((lts & 0xffffffffULL) * 1000 * 1000);
lts += (lts & 0x80000000ULL) << 1;      /* rounding */
tv.tv_usec = lts >> 32;
if(tv.tv_usec >= 1000000) {
tv.tv_usec -= 1000000;
tv.tv_sec += 1;
}

```

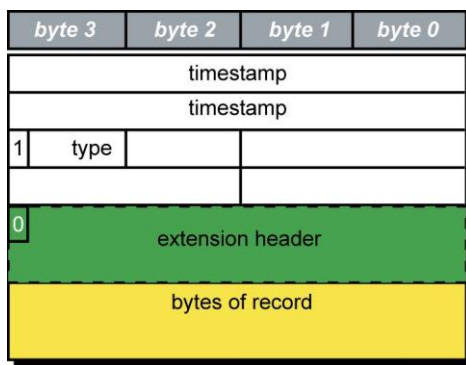
Extension Headers (EH)

Introduction

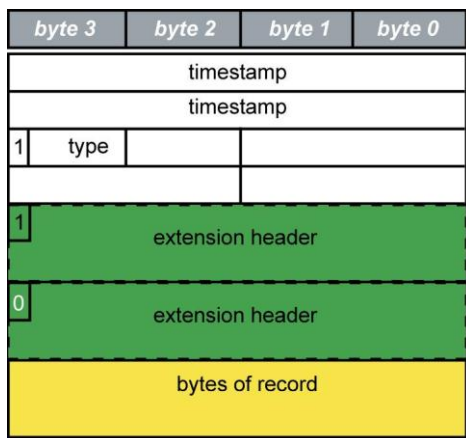
The addition of an Extension Header into the ERF record allows extra data relating to the packet to be transported to the host. The extension header allows certain features to be added independently of ERF types, for example, features shared by different ERF records do not have to be implemented separately. This results in automatic support across ERF types.

Bit 7 of the ERF type field is used to indicate that Extension Headers are present. If set to '1' Extension Headers are present. The Extension Header type field indicates the type and format of the Extension Header. It also indicates whether further Extension Headers are present. If bit 7 of the Extension Header is set to '1' further Extension Headers exist in the record. The Extension Headers are 8 bytes in length.

The following diagram shows presence of an Extension Header in addition to the ERF record.



The following diagram shows presence of two Extension Headers with Bit 7 of the first Extension Header set to '1'.



Extension Headers Types

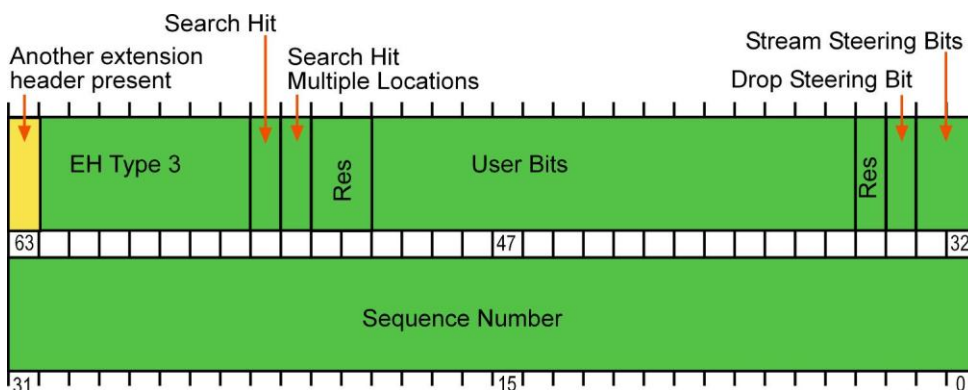
Number	Type	Description
0:	Reserved	Reserved.
1:	Reserved	Reserved.
2:	Reserved	Reserved.
3:	Classification	Used to report filter and steering results. Used in conjunction with ERF 21. TYPE INFINIBAND (page 29)
4:	Intercept_ID	Used to identify packet as associated with a unique ID.
5:	Raw_Link	Used in Raw SONET/SDH capture. Additional information for ERF 24. TYPE RAW LINK (page 32) records.
12	Channelised	Used in Raw SONET/SDH capture of channelised links. It describes the origin channel, fragmentation and, type of traffic captured.

EH 3. Classification

Type	Bit 7	Extension header present
	Bits 6:0	Type 3
Short description	Classification	
Long description	-	
Use	Used with ERF 21. TYPE INFINIBAND (page 29). Entries marked Metadata are derived by firmware. Entries marked SRAM are stored in the TCAM Associated SRAM.	

Note: The following is provisional and subject to change.

The **Classification** extension header is shown below:



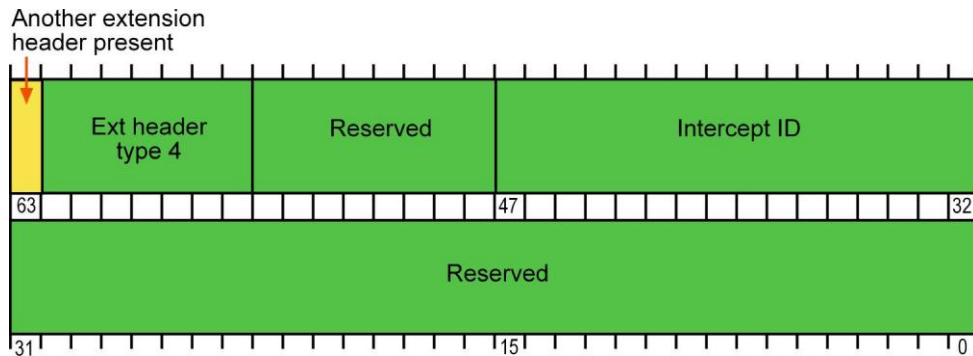
The following details the format of the **Classification** Extension Header:

Bit	Length	Meaning
63	1	More Extension Headers present (1 = more)
62:56	7	Extension header type.
55	1	Search Hit, rest of bits are meaningful.
54	1	Search Hit Multiple Locations, lowest-numbered shown.
53:52	2	Reserved.
51:36	16	User Bits.
35	1	Reserved.
34	1	Drop Steering Bit. May have Stream Steering bits set too.
33:32	2	Stream Steering Bits. Binary encoded.
31:0	32	Sequence Number from the framer chip.

EH 4. Intercept ID

Type	Bit 7	Extension header present
	Bits 6:0	Type 4
Short description	Intercept ID	
Long description	ID attached to intercepted packet.	
Use	Used to identify packet as associated with a unique ID.	

The [Intercept_ID](#) extension header is shown below:



The following details the format of the [Intercept_ID](#) Extension Header:

Bit	Length	Meaning
63	1	More Extension Headers present (1 = more).
62:56	7	Extension header type.
55:48	8	Reserved.
47:32	16	InterceptID. Integer. Unique ID.
31:0	16	Reserved.

EH 5. Raw_Link

Type	Bit 7	Extension header present
	Bits 6:0	Type 5
Short description	Raw_Link	
Long description	Extra information for TYPE_RAW_LINK records	
Use	Used in Raw SONET/SDH capture. Used with ERF 24. TYPE_RAW_LINK (page 32).	

The [Raw_Link](#) extension header is shown:



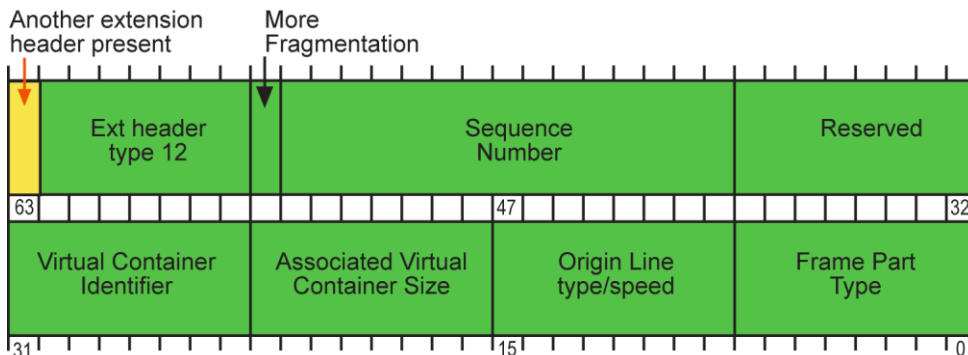
The following details the format of the [Raw_Link](#) Extension Header:

Bit	Length	Meaning
63	1	More Extension Headers bit (1=more headers)
62:56	7	0x05 - Assigned type code
55	1	More fragmentation. (0 = Start of Frame, 1 = More Fragmentation)
54:44	13	More fragment (1 = More Fragment Expected; 0 = End of Frame (no more fragment expected)
43:42	1	Scrambling of data indication ("00" = Unknown, "01" = Data is definitely scrambled, "10" = Data is definitely descrambled).
31:16	16	Sequence number (starting at 0)
15:8	8	Rate. <ul style="list-style-type: none"> • 0x00 = reserved • 0x01 = OC3 • 0x02 = OC12 • 0x03 = OC48 • 0x04 = OC192 • 0x05 = OC768 • 0x06 = ds3 As defined in the SONET control register.
7:0	8	Type. <ul style="list-style-type: none"> • 0x00 = raw SONET • 0x01 = raw SDH • 0x02 = SONET spe • 0x03 = SDH spe • 0x04 = ds3 (c-bit) • 0x05 = SONET spe w/o POH • 0x06 = SDH spe w/0 POH • 0x07 = SONET line mode 2 • 0x08 = SDH line mode 2 • 0x09 = bit-level raw (no alignment) • 0x10 = raw 10GbE 66b Others are reserved for future use.

EH 12. Channelisation

Type	Bit 7	Extension header present
	Bits 6:0	Type 12
Short description	Channelisation	
Long description	Channelisation and fragmentation information for TYPE_RAW_LINK records and derived records ERF 1, ERF 3 and ERF 24.	
Use	Used in Raw SONET/SDH capture of channelised links. It describes the origin channel, fragmentation and type of traffic captured. Used with ERF 1 TYPE POS HDLC (page 8), ERF 3. TYPE ATM (page 10) and ERF 24. TYPE RAW LINK (page 32).	

The **Channelisation** extension header is shown below:



The following details the format of the **Channelisation** Extension Header:

Bit	Length	Meaning														
63	1	More Extension Headers present (1 = more).														
62:56	7	Extension header type.														
55	1	More fragments. 1 = More Fragments of this frame part expected, 0 = Last fragment of this frame part.														
54:40	15	Sequence Number The sequence number identifies this record in the sequence of fragments belonging to a frame part. It is indexed starting at 0 from a fixed point. The fixed point is defined for each part type as follows: <table border="1" style="width: 100%; margin-top: 5px;"> <thead> <tr> <th>Type</th> <th>Fixed Point</th> </tr> </thead> <tbody> <tr> <td>TOH</td> <td>Start of the SDH Frame – i.e. A1 A2 bytes.</td> </tr> <tr> <td>POH</td> <td>Start of the Virtual Container – i.e. the J1 byte associated with the given VC.</td> </tr> <tr> <td>Container</td> <td>Start of the Container – i.e. the first byte of the Container (or TUG) occurring after the start of the POH associated with the given VC.</td> </tr> <tr> <td>POS Packet</td> <td>Start of the POS packet.</td> </tr> <tr> <td>ATM Cell</td> <td>Start of the ATM cell.</td> </tr> <tr> <td>RAW</td> <td>Start of the SDH Frame – i.e. A1 A2 bytes</td> </tr> </tbody> </table> The value 0 is given to the first fragment of the given part type that occurs begins at the fixed point, and each subsequent fragment has a incrementing sequence number – i.e. 1,2,3,4. For example, the TOH is associated with the SDH frame – hence, the TOH part containing the A1 A2 bytes will be labeled zero, and each TOH part beyond this will be labeled 1,2,3 etc.	Type	Fixed Point	TOH	Start of the SDH Frame – i.e. A1 A2 bytes.	POH	Start of the Virtual Container – i.e. the J1 byte associated with the given VC.	Container	Start of the Container – i.e. the first byte of the Container (or TUG) occurring after the start of the POH associated with the given VC.	POS Packet	Start of the POS packet.	ATM Cell	Start of the ATM cell.	RAW	Start of the SDH Frame – i.e. A1 A2 bytes
Type	Fixed Point															
TOH	Start of the SDH Frame – i.e. A1 A2 bytes.															
POH	Start of the Virtual Container – i.e. the J1 byte associated with the given VC.															
Container	Start of the Container – i.e. the first byte of the Container (or TUG) occurring after the start of the POH associated with the given VC.															
POS Packet	Start of the POS packet.															
ATM Cell	Start of the ATM cell.															
RAW	Start of the SDH Frame – i.e. A1 A2 bytes															
39:32	8	Reserved.														

Bit	Length	Meaning															
31:24	8	<p>Virtual Container Identifier</p> <p>This value identifies the Virtual Container associated with the frame part.</p> <p>This value is defined as a bitfield, representing the AU-n numbering scheme defined in ITU-T G.707, barring that each number shall range from 0-3 (Or 0-2 for AU-3s), rather than 1-4. In addition, where a bitfield is unused, the field shall be set to zero, meaning that only four values are used (0-3), rather than the five values in ITU-T G.707 (0-4, where 0 means 'unused'), as whether the value is unused or not can be determined from the Associated Virtual Container Size field.</p> <p>For later extension, the highest order AUG will be placed in the highest bitfield position. The bitfield is assigned as such:</p> <table border="1"> <thead> <tr> <th>Bits</th> <th>AU</th> <th>ITU-T Address letter</th> </tr> </thead> <tbody> <tr> <td>7:6</td> <td>AU-4-16c</td> <td>D</td> </tr> <tr> <td>5:4</td> <td>AU-4-4c</td> <td>C</td> </tr> <tr> <td>3:2</td> <td>AU-4</td> <td>B</td> </tr> <tr> <td>0:1</td> <td>AU-3</td> <td>A</td> </tr> </tbody> </table> <p>This value hence unambiguously identifies the position of the Virtual Container within the frame.</p> <p>If this field is unused, then it shall be set to a value of zero.</p> <p>For example, the channel defined in G.707 as VC(1,2,3,0,0) is given the virtual container identifier 0b0110_0000 = 0x60. This is distinguished from the channel VC(1,2,3,1,0) by the Associated Virtual Container Size field of the extension header.</p> <p>Note: Please consult respective DAG Card User Guide for supported configurations.</p>	Bits	AU	ITU-T Address letter	7:6	AU-4-16c	D	5:4	AU-4-4c	C	3:2	AU-4	B	0:1	AU-3	A
Bits	AU	ITU-T Address letter															
7:6	AU-4-16c	D															
5:4	AU-4-4c	C															
3:2	AU-4	B															
0:1	AU-3	A															
23:16	8	<p>Associated Virtual Container Size</p> <p>Set to one of the following values to indicate the Virtual Container size associated with the frame part:</p> <ul style="list-style-type: none"> 0x00 – Indicates field is unused 0x01 – VC-3 (STS-1) 0x02 – VC-4 (STS-3) 0x03 – VC-4-4c (STS-12) 0x04 – VC-4-16c (STS-48) 0x05 – VC-4-64c (STS-192) <p>Other values are reserved.</p> <p>Note: Please consult respective DAG Card User Guide for supported configurations.</p>															
15:8	8	<p>Origin Line Type/Speed</p> <p>Set to one of the following values to indicate what physical line type and speed this frame part was captured from:</p> <ul style="list-style-type: none"> 0x00 - Reserved 0x01 – STM-0 (STS-1) 0x02 – STM-1 (STS-3) 0x03 – STM-4 (STS-12) 0x04 – STM-16 (STS-48) 0x05 – STM-64 (STS-192) <p>Other values are reserved.</p>															
7:0	8	<p>Frame Part Type</p> <p>Set to one of the following values to indicate the content of the record:</p> <ul style="list-style-type: none"> 0x00 - TOH (de-multiplexed). 0x01 - POH 0x02 - Container 0x03 - POS Packet 0x04 - ATM Cell 0x05 – Positive justification bytes - Reserved - POJ is not supported. 0x06 - RAW(de-multiplexed) Other - Reserved 															

Version History

Version	Date	Reason
1 - 2	-	Previous versions
3	October 2005	
4	August 2007	Added new data formats and updated existing data formats.
5	November 2007	Added Extension Headers 3,4 and records 19,20,22,23.
6	December 2007	Added ERF Type 21 and updated ERF types per DAG card
7	February 2008	Added ERF type 24 and EH 5. Defined Payload field in ERF types.
8	June 2008	Corrected ERF types per card information for the 5.4 and 5.4A DAG cards.
9	August 2009	Added DAG 8.5IF, ERF Type 25 and EH 6, updated ERF 6. Updated for DAG software release 3.4.1.
10	September 2010	4.0.1 Release. Rebrand. Added 7.5G2/G4 and 9.2X2 information. Changed name of 7.4S and 8.5I.
11	August 2011	Updated title. Added EH 12. Updated ERF types per DAG card list and added DAG 9.2SX2 to list.
12	October 2011	Updated EH 5. Raw_link section with new parameters for DAG 4.6 Bit-level-raw additions.



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