

Technical details on texvcjs

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Chapter 1

Technical details on texvc identifier extraction

1.1 Introduction

This chapter describes which mathematical symbols are identified as identifiers. In general every single Latin letter [a-zA-Z] is regarded as identifier. In addition, we accept multi-letter-subscripts that match [0-9a-zA-Z]+, such as a_0 but also ε_{ijk} . Moreover, the Literals described in section 1.2, and the Identifier variants (section 1.3) are supported.

1.2 Literals

The following literals are supported:

`\Bbbk` is rendered as \mathbb{k}

`\Delta` is rendered as Δ

`\Finv` is rendered as \mathfrak{F}

`\Game` is rendered as \mathfrak{G}

`\Gamma` is rendered as Γ

`\Lambda` is rendered as Λ

`\Omega` is rendered as Ω

`\P` is rendered as \mathbb{P}

`\Phi` is rendered as Φ
`\Pi` is rendered as Π
`\Psi` is rendered as Ψ
`\S` is rendered as \S
`\Sigma` is rendered as Σ
`\Theta` is rendered as Θ
`\Xi` is rendered as Ξ
`\aleph` is rendered as \aleph
`\alpha` is rendered as α
`\amalg` is rendered as \amalg
`\backepsilon` is rendered as ϵ
`\beta` is rendered as β
`\beth` is rendered as \beth
`\chi` is rendered as χ
`\complement` is rendered as \complement
`\daleth` is rendered as \daleth
`\delta` is rendered as δ
`\digamma` is rendered as \digamma
`\ell` is rendered as ℓ
`\epsilon` is rendered as ϵ
`\eta` is rendered as η
`\eth` is rendered as \eth
`\flat` is rendered as \flat
`\gamma` is rendered as γ
`\gimel` is rendered as \gimel
`\hslash` is rendered as \hslash
`\imath` is rendered as \imath

`\intercal` is rendered as \intercal
`\iota` is rendered as ι
`\jmath` is rendered as \jmath
`\kappa` is rendered as κ
`\lambda` is rendered as λ
`\mho` is rendered as \mho
`\mu` is rendered as μ
`\natural` is rendered as \natural
`\nu` is rendered as ν
`\omega` is rendered as ω
`\phi` is rendered as ϕ
`\pi` is rendered as π
`\pitchfork` is rendered as \pitchfork
`\psi` is rendered as ψ
`\rho` is rendered as ρ
`\sigma` is rendered as σ
`\tau` is rendered as τ
`\theta` is rendered as θ
`\top` is rendered as \top
`\varepsilon` is rendered as ε
`\varkappa` is rendered as \varkappa
`\varnothing` is rendered as \varnothing
`\varphi` is rendered as φ
`\varpi` is rendered as ϖ
`\varrho` is rendered as ϱ
`\varsigma` is rendered as ς
`\vartheta` is rendered as ϑ

`\wp` is rendered as \wp

`\xi` is rendered as ξ

`\zeta` is rendered as ζ

1.3 Identifier variants

The following variants are supported¹:

`\Bbb` applied on x , X is rendered as \mathbb{x} , \mathbb{X}

`\acute` applied on x , X is rendered as \acute{x} , \acute{X}

`\bar` applied on x , X is rendered as \bar{x} , \bar{X}

`\bcancel` applied on x , X is rendered as \cancel{x} , \cancel{X}

`\bmod` applied on x , X is rendered as $\bmod x$, $\bmod X$

`\bold` applied on x , X is rendered as \mathbf{x} , \mathbf{X}

`\boldsymbol` applied on x , X is rendered as \mathbf{x} , \mathbf{X}

`\breve` applied on x , X is rendered as \breve{x} , \breve{X}

`\cancel` applied on x , X is rendered as \cancel{x} , \cancel{X}

`\check` applied on x , X is rendered as \check{x} , \check{X}

`\ddot` applied on x , X is rendered as \ddot{x} , \ddot{X}

`\dot` applied on x , X is rendered as \dot{x} , \dot{X}

`\emph` applied on x , X is rendered as x , X

`\grave` applied on x , X is rendered as \grave{x} , \grave{X}

`\hat` applied on x , X is rendered as \hat{x} , \hat{X}

`\mathbb` applied on x , X is rendered as \mathbb{x} , \mathbb{X}

`\mathbf` applied on x , X is rendered as \mathbf{x} , \mathbf{X}

`\mathbin` applied on x , X is rendered as x , X

`\mathcal` applied on x , X is rendered as \mathcal{x} , \mathcal{X}

`\mathclose` applied on x , X is rendered as x , X

¹Note that `\mathcal` is not available for lowercase Latin letters.

$\backslash\mathrm{mathfrak}$ applied on x, X is rendered as $\mathfrak{x}, \mathfrak{X}$
 $\backslash\mathrm{mathit}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathop}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathopen}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathord}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathpunct}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathrel}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathrm}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathsf}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathtt}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{overleftarrow}$ applied on x, X is rendered as $\overleftarrow{x}, \overleftarrow{X}$
 $\backslash\mathrm{overleftrightharpoon}$ applied on x, X is rendered as $\overleftrightharpoon{x}, \overleftrightharpoon{X}$
 $\backslash\mathrm{overline}$ applied on x, X is rendered as $\overline{x}, \overline{X}$
 $\backslash\mathrm{overrightarrow}$ applied on x, X is rendered as $\overrightarrow{x}, \overrightarrow{X}$
 $\backslash\mathrm{textbf}$ applied on x, X is rendered as **x, X**
 $\backslash\mathrm{textit}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{textrm}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{textsf}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{texttt}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{tilde}$ applied on x, X is rendered as \tilde{x}, \tilde{X}
 $\backslash\mathrm{underline}$ applied on x, X is rendered as $\underline{x}, \underline{X}$
 $\backslash\mathrm{vec}$ applied on x, X is rendered as \vec{x}, \vec{X}
 $\backslash\mathrm{widehat}$ applied on x, X is rendered as \hat{x}, \hat{X}
 $\backslash\mathrm{widetilde}$ applied on x, X is rendered as $\widetilde{x}, \widetilde{X}$
 $\backslash\mathrm{xcancel}$ applied on x, X is rendered as \cancel{x}, \cancel{X}
 $\backslash\mathrm{xleftarrow}$ applied on x, X is rendered as $\overset{x}{\underbrace{\hspace{1cm}}}, \overset{X}{\underbrace{\hspace{1cm}}}$

`\xrightarrow` applied on x, X is rendered as $\overset{x}{\xrightarrow{\text{TM}}}$, $\overset{X}{\xrightarrow{\text{TM}}}$

Chapter 2

List of all commands supported

Chapter 2 lists all commands allowed by texvcjs.

2.1 Group `big_literals`

`\Big` is rendered as \Big

`\Bigg` is rendered as \Bigg

`\Biggl` is rendered as \Biggl

`\Biggr` is rendered as \Biggr

`\Bigl` is rendered as \Bigl

`\Bigr` is rendered as \Bigr

`\big` is rendered as \big

`\bigg` is rendered as \bigg

`\biggl` is rendered as \biggl

`\biggr` is rendered as $\bigg($

`\bigl` is rendered as $\bigl($

`\bigr` is rendered as $\bigr($

2.2 **Group** box_functi ons

`\hbox` is rendered as x

`\mbox` is rendered as x

`\text` is rendered as x

`\vbox` is rendered as x

2.3 **Group** col or_functi on

`\color` is rendered as *red*

`\pagecolor` is not rendered.

2.4 **Group** decl h_functi on

`\bf` is rendered as

`\cal` is rendered as \mathcal{A}

`\it` is rendered as

`\rm` is rendered as \mathbb{R}

2.5 **Group** defi necol or_functi on

`\definecolor` is rendered as

2.6 **Group** fun_ar1

`\acute` is rendered as \acute{x}

`\bar` is rendered as \bar{x}

`\bcancel` is rendered as \cancel{x}
`\bmod` is rendered as $\bmod x$
`\boldsymbol` is rendered as \boldsymbol{x}
`\breve` is rendered as \breve{x}
`\cancel` is rendered as \cancel{x}
`\check` is rendered as \check{x}
`\ddot` is rendered as \ddot{x}
`\dot` is rendered as \dot{x}
`\emph` is rendered as \emph{x}
`\grave` is rendered as \grave{x}
`\hat` is rendered as \hat{x}
`\hphantom` is rendered as \hphantom{x}
`\mathcal` is rendered as \mathcal{x}
`\mathclose` is rendered as \mathclose{x}
`\mathfrak` is rendered as \mathfrak{x}
`\mathit` is rendered as x
`\mathopen` is rendered as \mathopen{x}
`\mathord` is rendered as \mathord{x}
`\mathpunct` is rendered as \mathpunct{x}
`\mathsf` is rendered as x
`\mathtt` is rendered as \mathtt{x}
`\overleftarrow` is rendered as \overleftarrow{x}
`\overleftrightharrow` is rendered as \overleftrightharrow{x}
`\overline` is rendered as \overline{x}
`\overrightarrow` is rendered as \overrightarrow{x}
`\phantom` is rendered as
`\pmod` is rendered as \pmod{x}

`\sqrt` is rendered as \sqrt{x}
`\textbf` is rendered as **x**
`\textit` is rendered as *x*
`\textrm` is rendered as x
`\textsf` is rendered as x
`\texttt` is rendered as x
`\tilde` is rendered as \tilde{x}
`\underline` is rendered as x
`\vec` is rendered as \vec{x}
`\vphantom` is rendered as
`\widehat` is rendered as \hat{x}
`\widetilde` is rendered as \widetilde{x}
`\xcancel` is rendered as ~~x~~

2.7 Group fun_ar1nb

`\mathbb` is rendered as \mathbb{x}
`\mathbf` is rendered as **x**
`\mathbin` is rendered as x
`\mathop` is rendered as x
`\mathrel` is rendered as x
`\mathrm` is rendered as x
`\operatorname` is rendered as x
`\overarc` is rendered as \overarc{x}
`\overbrace` is rendered as \overbrace{x}
`\underbrace` is rendered as \underbrace{x}
`\xleftarrow` is rendered as \xleftarrow{x}

`\xrightarrow` is rendered as $\overset{x}{\longrightarrow}$

2.8 Group `fun_ar1opt`

`\sqrt` is rendered as \sqrt{x}

`\xleftarrow` is rendered as $\overset{x}{\longleftarrow}$

`\xrightarrow` is rendered as $\overset{x}{\longrightarrow}$

2.9 Group `fun_ar2`

`\binom` applied on xx is rendered as $\binom{x}{x}$

`\cancelto` applied on xx is rendered as $x\overset{x}{\rightarrow}$

`\cfrac` applied on xx is rendered as $\frac{x}{x}$

`\dbinom` applied on xx is rendered as $\dbinom{x}{x}$

`\dfrac` applied on xx is rendered as $\dfrac{x}{x}$

`\frac` applied on xx is rendered as $\frac{x}{x}$

`\overset` applied on xx is rendered as $\overset{x}{x}$

`\stackrel` applied on xx is rendered as $\overset{x}{x}$

`\tbinom` applied on xx is rendered as $\tbinom{x}{x}$

`\tfrac` applied on xx is rendered as $\tfrac{x}{x}$

`\underset` applied on xx is rendered as $\underset{x}{x}$

2.10 Group `fun_ar2nb`

`\sideset` applied on ${}^{24}_{13}\Sigma$ is rendered as ${}^2_1\Sigma^4_3$

2.11 Group `fun_infix`

`\atop` applied on x, y is rendered as $\frac{x}{y}$

`\choose` applied on x, y is rendered as $\binom{x}{y}$

`\over` applied on x, y is rendered as $\frac{x}{y}$

2.12 Group `fun_mhchem`

`\ce` is rendered as x

2.13 Group `hl_line_function`

`\hline` applied in a table is rendered as $\underline{x_{11} \quad x_{12}}$

2.14 Group `latex_function_names`

`\Pr` is rendered as \Pr

`\arccos` is rendered as \arccos

`\arcsin` is rendered as \arcsin

`\arctan` is rendered as \arctan

`\arg` is rendered as \arg

`\cos` is rendered as \cos

`\cosh` is rendered as \cosh

`\cot` is rendered as \cot

`\coth` is rendered as \coth

`\csc` is rendered as \csc

`\deg` is rendered as \deg

`\det` is rendered as \det

`\dim` is rendered as \dim

`\exp` is rendered as \exp

\backslashgcd is rendered as \gcd
 \backslashhom is rendered as \hom
 \backslashinf is rendered as \inf
 \backslashker is rendered as \ker
 \backslashlg is rendered as \lg
 \backslashlim is rendered as \lim
 \backslashliminf is rendered as \liminf
 \backslashlimsup is rendered as \limsup
 \backslashln is rendered as \ln
 \backslashlog is rendered as \log
 \backslashmax is rendered as \max
 \backslashmin is rendered as \min
 \backslashsec is rendered as \sec
 \backslashsin is rendered as \sin
 \backslashsinh is rendered as \sinh
 \backslashsup is rendered as \sup
 \backslashtan is rendered as \tan
 \backslashtanh is rendered as \tanh

2.15 Group left_function

\backslashleft is rendered as $($

2.16 Group mediawi_ki_function_names

\backslasharccot is rendered as $\operatorname{arccot} y$
 \backslasharccsc is rendered as $\operatorname{arccsc} y$
 \backslasharcsec is rendered as $\operatorname{arcsec} y$
 \backslashsen is rendered as $\operatorname{sen} y$

`\sgn` is rendered as $\operatorname{sgn} y$

2.17 **Group** `mhchem_bond`

`\bond` is rendered as $-$

2.18 **Group** `mhchem_macro_1p`

`\ce` is rendered as x

`\mathbf` is rendered as \mathbf{x}

2.19 **Group** `mhchem_macro_2p`

`\frac` applied on xx is rendered as $\frac{x}{x}$

`\overset` applied on xx is rendered as x^x

`\underset` applied on xx is rendered as x_x

2.20 **Group** `mhchem_macro_2pc`

`\color` is rendered as red

2.21 **Group** `mhchem_macro_2pu`

`\underbrace` is rendered as \underbrace{x}

2.22 **Group** `mhchem_single_macro`

`\Alpha` is rendered as A

`\Beta` is rendered as B

`\Chi` is rendered as X

`\Delta` is rendered as Δ

`\Epsilon` is rendered as E

`\Eta` is rendered as H

`\Gamma` is rendered as Γ

`\Iota` is rendered as I

`\Kappa` is rendered as K

`\Lambda` is rendered as Λ

`\Mu` is rendered as M

`\Nu` is rendered as N

`\Omega` is rendered as Ω

`\Omicron` is rendered as O

`\Phi` is rendered as Φ

`\Pi` is rendered as Π

`\Psi` is rendered as Ψ

`\Rho` is rendered as P

`\Sigma` is rendered as Σ

`\Tau` is rendered as T

`\Theta` is rendered as Θ

`\Upsilon` is rendered as Υ

`\Zeta` is rendered as Z

`\alpha` is rendered as α

`\approx` is rendered as \approx

`\beta` is rendered as β

`\ca` was never used.

<https://phabricator.wikimedia.org/T323878>

`\chi` is rendered as χ

`\circ` is rendered as \circ

`\delta` is rendered as δ

`\epsilon` is rendered as ϵ

`\eta` is rendered as η

$\backslash\gamma$ is rendered as γ
 $\backslash\iota$ is rendered as ι
 $\backslash\kappaappa$ is rendered as κ
 $\backslash\lambdaambda$ is rendered as λ
 $\backslash\muu$ is rendered as μ
 $\backslash\nu$ is rendered as ν
 $\backslash\omegaega$ is rendered as ω
 $\backslash\omicronron$ is rendered as \omicron
 $\backslash\phi i$ is rendered as φ
 $\backslash\pi i$ is rendered as π
 $\backslash\pm$ is rendered as \pm
 $\backslash\psi i$ is rendered as ψ
 $\backslash\rho ho$ is rendered as ρ
 $\backslash\sigma ma$ is rendered as σ
 $\backslash\tau au$ is rendered as τ
 $\backslash\theta eta$ is rendered as ϑ
 $\backslash\upsilon sion$ is rendered as υ
 $\backslash\vararepsilonpsilon$ is rendered as ϵ
 $\backslash\vararkappaappa$ is rendered as κ
 $\backslash\varphi phi$ is rendered as φ
 $\backslash\varpi pi$ is rendered as ϖ
 $\backslash\varrho rho$ is rendered as ϱ
 $\backslash\varsigmaigma$ is rendered as ς
 $\backslash\vartheta theta$ is rendered as ϑ
 $\backslash\zeta eta$ is rendered as ζ

2.23 Group nul l ary_macro

`\And` is rendered as ς

`\Bbbk` is rendered as \mathbb{k}

`\Box` is rendered as \square

`\Bumpeq` is rendered as \approx

`\Cap` is rendered as \mathfrak{m}

`\Cup` is rendered as \mathfrak{w}

`\Delta` is rendered as Δ

`\Diamond` is rendered as \diamond

`\Finv` is rendered as \dashv

`\Game` is rendered as \mathfrak{O}

`\Gamma` is rendered as Γ

`\Im` is rendered as \mathfrak{I}

`\Lambda` is rendered as Λ

`\Leftarrow` is rendered as \times

`\Leftrightarrow` is rendered as \hat{U}

`\Lleftarrow` is rendered as \acute{a}

`\Longleftarrow` is rendered as \Leftarrow

`\Longleftrightarrow` is rendered as \Leftrightarrow

`\Longrightarrow` is rendered as \Rightarrow

`\Lsh` is rendered as \cdot

`\Omega` is rendered as Ω

`\P` is rendered as \mathfrak{P}

`\Phi` is rendered as Φ

`\Pi` is rendered as Π

`\Psi` is rendered as Ψ

`\Re` is rendered as \mathfrak{R}

`\Rightarrow` is rendered as \rightarrow
`\Rrightarrow` is rendered as \rightharpoonup
`\Rsh` is rendered as \rsh
`\S` is rendered as \S
`\Sigma` is rendered as Σ
`\Subset` is rendered as \Subset
`\Supset` is rendered as \Supset
`\Theta` is rendered as Θ
`\Upsilon` is rendered as Υ
`\Vdash` is rendered as \Vdash
`\Vvdash` is rendered as \Vvdash
`\Xi` is rendered as Ξ
`\aleph` is rendered as \aleph
`\alpha` is rendered as α
`\amalg` is rendered as \amalg
`\angle` is rendered as \angle
`\approx` is rendered as \approx
`\approxeq` is rendered as \approxeq
`\ast` is rendered as \ast
`\asymp` is rendered as \asymp
`\backepsilon` is rendered as \backepsilon
`\backprime` is rendered as \backprime
`\backsim` is rendered as \backsim
`\backsimeq` is rendered as \backsimeq
`\barwedge` is rendered as \barwedge
`\because` is rendered as \because
`\beta` is rendered as β

`\beth` is rendered as \beth
`\between` is rendered as \between
`\bigcap` is rendered as \bigcap
`\bigcirc` is rendered as \bigcirc
`\bigcup` is rendered as \bigcup
`\bigodot` is rendered as \bigodot
`\bigoplus` is rendered as \bigoplus
`\bigotimes` is rendered as \bigotimes
`\bigsqcup` is rendered as \bigsqcup
`\bigstar` is rendered as \bigstar
`\bigtriangledown` is rendered as \bigtriangledown
`\bigtriangleup` is rendered as \bigtriangleup
`\biguplus` is rendered as \biguplus
`\bigvee` is rendered as \bigvee
`\bigwedge` is rendered as \bigwedge
`\blacklozenge` is rendered as \blacklozenge
`\blacksquare` is rendered as \blacksquare
`\blacktriangle` is rendered as \blacktriangle
`\blacktriangledown` is rendered as \blacktriangledown
`\blacktriangleleft` is rendered as \blacktriangleleft
`\blacktriangleright` is rendered as \blacktriangleright
`\bot` is rendered as \bot
`\bowtie` is rendered as \bowtie
`\boxdot` is rendered as \boxdot
`\boxminus` is rendered as \boxminus
`\boxplus` is rendered as \boxplus
`\boxtimes` is rendered as \boxtimes

`\bullet` is rendered as •
`\bumpeq` is rendered as \bumpeq
`\cap` is rendered as \cap
`\cdot` is rendered as ·
`\cdots` is rendered as ...
`\centerdot` is rendered as ·
`\checkmark` is rendered as ✓
`\chi` is rendered as χ
`\circ` is rendered as ○
`\circeq` is rendered as $\circ\equiv$
`\circlearrowleft` is rendered as \curvearrowleft
`\circlearrowright` is rendered as \curvearrowright
`\circledS` is rendered as \textcircled{S}
`\circledast` is rendered as $\textcircled{*}$
`\circledcirc` is rendered as $\textcircled{\circ}$
`\circleddash` is rendered as $\textcircled{-}$
`\clubsuit` is rendered as ♣
`\colon` is rendered as :
`\complement` is rendered as \complement
`\cong` is rendered as \cong
`\coprod` is rendered as \coprod
`\cup` is rendered as \cup
`\curlyeqprec` is rendered as \curlyeqprec
`\curlyeqsucc` is rendered as \curlyeqsucc
`\curlyvee` is rendered as \curlyvee
`\curlywedge` is rendered as \curlywedge
`\curvearrowleft` is rendered as \curvearrowleft

`\curvearrowright` is rendered as \curvearrowright

`\dagger` is rendered as \dagger

`\daleth` is rendered as \daleth

`\dashv` is rendered as \dashv

`\ddagger` is rendered as \ddagger

`\ddots` is rendered as \ddots

`\delta` is rendered as δ

`\diagdown` is rendered as \diagdown

`\diagup` is rendered as \diagup

`\diamond` is rendered as \diamond

`\diamondsuit` is rendered as \diamondsuit

`\digamma` is rendered as \digamma

`\displaystyle` is rendered as
$$\displaystyle$$

`\div` is rendered as \div

`\divideontimes` is rendered as \divideontimes

`\doteq` is rendered as \doteq

`\doteqdot` is rendered as \doteqdot

`\dotplus` is rendered as \dotplus

`\dots` is rendered as \dots

`\dotsb` is rendered as \dotsb

`\dotsc` is rendered as \dotsc

`\dotsi` is rendered as \dotsi

`\dotsm` is rendered as \dotsm

`\dotso` is rendered as \dotso

`\doublebarwedge` is rendered as \doublebarwedge

`\downdownarrows` is rendered as \downdownarrows

`\downharpoonleft` is rendered as \downharpoonleft

`\downharpoonright` is rendered as \Downarrow

`\ell` is rendered as ℓ

`\emptyset` is rendered as \emptyset

`\epsilon` is rendered as ϵ

`\eqcirc` is rendered as \circ

`\eqsim` is rendered as \approx

`\eqslantgtr` is rendered as \gtrless

`\eqslantless` is rendered as \lessgtr

`\equiv` is rendered as \equiv

`\eta` is rendered as η

`\eth` is rendered as \eth

`\exists` is rendered as \exists

`\fallingdotseq` is rendered as \fallingdotseq

`\flat` is rendered as \flat

`\forall` is rendered as \forall

`\frown` is rendered as \frown

`\gamma` is rendered as γ

`\geq` is rendered as \geq

`\geqq` is rendered as \geqq

`\geqslant` is rendered as \geqslant

`\gets` is rendered as \leftarrow

`\gg` is rendered as \gg

`\ggg` is rendered as \ggg

`\gimel` is rendered as \gimel

`\gnapprox` is rendered as \gtrapprox

`\gneq` is rendered as \gtrneq

`\gneqq` is rendered as \gtrneqq

`\gnsim` is rendered as \gtrsim
`\gtrapprox` is rendered as \gtrapprox
`\gtrdot` is rendered as \gtrdot
`\gtreqless` is rendered as \gtrless
`\gtreqqlless` is rendered as \gtrless
`\gtrless` is rendered as \gtrless
`\gtrsim` is rendered as \gtrsim
`\gvertneqq` is rendered as \gtrless
`\hbar` is rendered as \hbar
`\heartsuit` is rendered as \heartsuit
`\hookleftarrow` is rendered as \hookleftarrow
`\hookrightarrow` is rendered as \hookrightarrow
`\hslash` is rendered as \hbar
`\iff` is rendered as \iff
`\iiint` is rendered as \iiint
`\iint` is rendered as \iint
`\int` is rendered as \int
`\imath` is rendered as \imath
`\implies` is rendered as \implies
`\in` is rendered as \in
`\infty` is rendered as ∞
`\injl` is rendered as inj lim
`\int` is rendered as \int
`\intBar` is rendered as \int
`\intbar` is rendered as \int
`\intercal` is rendered as \intercal
`\iota` is rendered as ι

`\jmath` is rendered as j
`\kappa` is rendered as κ
`\lVert` is rendered as $\|$
`\lambda` is rendered as λ
`\land` is rendered as \wedge
`\ldots` is rendered as \dots
`\leftarrow` is rendered as \leftarrow
`\leftarrowtail` is rendered as \leftarrowtail
`\leftharpoondown` is rendered as \leftharpoondown
`\leftharpoonup` is rendered as \leftharpoonup
`\leftleftarrows` is rendered as \longleftrightarrow
`\leftrightarrows` is rendered as \rightleftarrows
`\leftrightharpoons` is rendered as \leftrightharpoons
`\leftrightsquigarrow` is rendered as \leftrightsquigarrow
`\leftthreetimes` is rendered as \leftthreetimes
`\leq` is rendered as \leq
`\leqq` is rendered as \leqslant
`\leqslant` is rendered as \leqslant
`\lessapprox` is rendered as \lessapprox
`\lessdot` is rendered as \lessdot
`\lesseqgtr` is rendered as \lesseqgtr
`\lesseqqgtr` is rendered as \lesseqqgtr
`\lessgtr` is rendered as \lessgtr
`\lesssim` is rendered as \lesssim
`\limits` is rendered for example as $\bigcap\limits_a^b$
`\ll` is rendered as \ll

`\lll` is rendered as \lll
`\lnapprox` is rendered as \lesssim
`\lneq` is rendered as \lessneq
`\lneqq` is rendered as \lessapprox
`\lnot` is rendered as \neg
`\lnsim` is rendered as \lessgtr
`\longleftarrow` is rendered as \longleftarrow
`\longlefttrightarrow` is rendered as \longleftrightarrow
`\longmapsto` is rendered as \longmapsto
`\longrightarrow` is rendered as \longrightarrow
`\looparrowleft` is rendered as \circlearrowleft
`\looparrowright` is rendered as \circlearrowright
`\lor` is rendered as \vee
`\lozenge` is rendered as \diamond
`\ltimes` is rendered as \ltimes
`\lvertneqq` is rendered as \nlessapprox
`\mapsto` is rendered as \mapsto
`\measuredangle` is rendered as \measuredangle
`\mho` is rendered as \mho
`\mid` is rendered as \mid
`\mod` is rendered as \bmod
`\models` is rendered as \models
`\mp` is rendered as \mp
`\mu` is rendered as μ
`\multimap` is rendered as \multimap
`\nLeftarrow` is rendered as \nLeftarrow
`\nLeftrightarrow` is rendered as \nLeftrightarrow

`\nrightarrow` is rendered as \rightarrow

`\nVDash` is rendered as \Vdash

`\nVdash` is rendered as \Vdash

`\nabla` is rendered as ∇

`\natural` is rendered as \natural

`\ncong` is rendered as \ncong

`\nearrow` is rendered as \nearrow

`\neg` is rendered as \neg

`\neq` is rendered as \neq

`\nexists` is rendered as \nexists

`\ngeq` is rendered as \ngeq

`\ngeqq` is rendered as \ngeqq

`\ngeqslant` is rendered as \ngeqslant

`\ngtr` is rendered as \ngtr

`\ni` is rendered as \ni

`\nleftarrow` is rendered as \leftarrow

`\nleftrightarrow` is rendered as \leftrightarrow

`\nleq` is rendered as \nleq

`\nleqq` is rendered as \nleqq

`\nleqslant` is rendered as \nleqslant

`\nless` is rendered as \nless

`\nmid` is rendered as \nmid

`\nolimits` is rendered for example as \cap_a^b

`\not` is rendered as \not

`\notin` is rendered as \notin

`\nparallel` is rendered as \nparallel

`\nprec` is rendered as \nprec

`\npreceq` is rendered as \nprec
`\nrightharpoonup` is rendered as \rightharpoonup
`\nshortmid` is rendered as \nmid
`\nshortparallel` is rendered as \nparallel
`\nsim` is rendered as \sim
`\nsubseteq` is rendered as \nsubseteq
`\nsubseteqq` is rendered as \nsubseteqq
`\nsucc` is rendered as \succ
`\nsucceq` is rendered as \succeq
`\nsupseteq` is rendered as \nsupseteq
`\nsupseteqq` is rendered as \nsupseteqq
`\ntriangleleft` is rendered as \triangleleft
`\ntrianglelefteq` is rendered as \trianglelefteq
`\ntriangleright` is rendered as \triangleright
`\ntrianglerighteq` is rendered as \trianglerighteq
`\nu` is rendered as ν
`\nvDash` is rendered as \nvDash
`\nvdash` is rendered as \vdash
`\nwarrow` is rendered as \cdot
`\odot` is rendered as \odot
`\oiint` is rendered as \oiint
`\oiiint` is rendered as \oiiint
`\oint` is rendered as \oint
`\ointctrclockwise` is rendered as \oint
`\omega` is rendered as ω
`\ominus` is rendered as \ominus
`\oplus` is rendered as \oplus

`\oslash` is rendered as \oslash
`\otimes` is rendered as \otimes
`\parallel` is rendered as \parallel
`\partial` is rendered as ∂
`\perp` is rendered as \perp
`\phi` is rendered as ϕ
`\pi` is rendered as π
`\pitchfork` is rendered as \pitchfork
`\pm` is rendered as \pm
`\prec` is rendered as \prec
`\precapprox` is rendered as \precapprox
`\preccurlyeq` is rendered as \preccurlyeq
`\preceq` is rendered as \preceq
`\precnapprox` is rendered as \precnapprox
`\precneqq` is rendered as \precneqq
`\precnsim` is rendered as \precnsim
`\precsim` is rendered as \precsim
`\prime` is rendered as \prime
`\prod` is rendered as \prod
`\projlim` is rendered as proj lim
`\propto` is rendered as \propto
`\psi` is rendered as ψ
`\quad` is rendered as \quad
`\quad` is rendered as \quad
`\rVert` is rendered as \parallel
`\rho` is rendered as ρ
`\rightarrow` is rendered as TM

`\rightarrowtail` is rendered as \rightarrowtail
`\rightharpoondown` is rendered as \searrow
`\rightharpoonup` is rendered as \nearrow
`\rightleftarrows` is rendered as \rightleftarrows
`\rightrightarrows` is rendered as \rightrightarrows
`\rightsquigarrow` is rendered as \rightsquigarrow
`\rightthreetimes` is rendered as \rightthreetimes
`\risingdotseq` is rendered as \risingdotseq
`\rtimes` is rendered as \rtimes
`\scriptscriptstyle` is rendered as \scriptscriptstyle
`\scriptstyle` is rendered as \scriptstyle
`\searrow` is rendered as \searrow
`\setminus` is rendered as \setminus
`\sharp` is rendered as \sharp
`\shortmid` is rendered as \shortmid
`\shortparallel` is rendered as \shortparallel
`\sigma` is rendered as σ
`\sim` is rendered as \sim
`\simeq` is rendered as \simeq
`\smallfrown` is rendered as \smallfrown
`\smallsetminus` is rendered as \smallsetminus
`\smallsmile` is rendered as \smallsmile
`\smile` is rendered as \smile
`\spadesuit` is rendered as \spadesuit
`\sphericalangle` is rendered as \sphericalangle
`\sqcap` is rendered as \sqcap
`\sqcup` is rendered as \sqcup

$\backslash sqsubset$ is rendered as \sqsubset
 $\backslash sqsubseteq$ is rendered as \sqsubseteq
 $\backslash sqsupset$ is rendered as \sqsupset
 $\backslash sqsupseteq$ is rendered as \sqsupseteq
 $\backslash square$ is rendered as \square
 $\backslash star$ is rendered as \star
 $\backslash subset$ is rendered as \subset
 $\backslash subseteq$ is rendered as \subseteq
 $\backslash subseteqq$ is rendered as \subseteqq
 $\backslash subsetneq$ is rendered as \subsetneq
 $\backslash subsetneqq$ is rendered as \subsetneqq
 $\backslash succ$ is rendered as \succ
 $\backslash succapprox$ is rendered as \succsim
 $\backslash succcurlyeq$ is rendered as \succcurlyeq
 $\backslash succeq$ is rendered as \succeq
 $\backslash succnapprox$ is rendered as \succnsim
 $\backslash succneqq$ is rendered as \succneqq
 $\backslash succnsim$ is rendered as \succnsim
 $\backslash succsim$ is rendered as \succsim
 $\backslash sum$ is rendered as \sum
 $\backslash supset$ is rendered as \supset
 $\backslash supseteq$ is rendered as \supseteq
 $\backslash supseteqq$ is rendered as \supseteqq
 $\backslash supsetneq$ is rendered as \supsetneq
 $\backslash supsetneqq$ is rendered as \supsetneqq
 $\backslash surd$ is rendered as $\sqrt{}$
 $\backslash swarrow$ is rendered as \swarrow

`\tau` is rendered as τ
`\textstyle` is rendered as \textstyle
`\therefore` is rendered as \therefore
`\theta` is rendered as θ
`\thickapprox` is rendered as \approx
`\thicksim` is rendered as \sim
`\times` is rendered as \times
`\to` is rendered as \rightarrow
`\top` is rendered as \top
`\triangle` is rendered as \triangle
`\triangledown` is rendered as ∇
`\triangleleft` is rendered as \triangleleft
`\trianglelefteq` is rendered as \trianglelefteq
`\triangleq` is rendered as \triangleq
`\triangleright` is rendered as \triangleright
`\trianglerighteq` is rendered as \trianglerighteq
`\upharpoonleft` is rendered as \restriction
`\upharpoonright` is rendered as \restriction
`\uplus` is rendered as \uplus
`\upsilon` is rendered as υ
`\upuparrows` is rendered as \Uparrow
`\vDash` is rendered as \models
`\varDelta` is rendered as Δ
`\varGamma` is rendered as Γ
`\varLambda` is rendered as Λ
`\varOmega` is rendered as Ω
`\varPhi` is rendered as Φ

`\varPi` is rendered as Π
`\varSigma` is rendered as Σ
`\varTheta` is rendered as Θ
`\varUpsilon` is rendered as Υ
`\varXi` is rendered as Ξ
`\varepsilon` is rendered as ε
`\varinjlim` is rendered as \varinjlim
`\varkappa` is rendered as κ
`\varliminf` is rendered as \varliminf
`\varlimsup` is rendered as \varlimsup
`\varnothing` is rendered as \varnothing
`\varointclockwise` is rendered as \oint
`\varphi` is rendered as φ
`\varpi` is rendered as ϖ
`\varprojlim` is rendered as \varprojlim
`\varpropto` is rendered as \propto
`\varrho` is rendered as ϱ
`\varsigma` is rendered as ς
`\varsubsetneq` is rendered as \subsetneq
`\varsubsetneqq` is rendered as \subsetneqq
`\varsupsetneq` is rendered as \supsetneq
`\varsupsetneqq` is rendered as \supsetneqq
`\vartheta` is rendered as ϑ
`\vartriangle` is rendered as \triangle
`\vartriangleleft` is rendered as \triangleleft
`\vartriangleright` is rendered as \vartriangleright
`\vdash` is rendered as \vdash

`\vdots` is rendered as \vdots

`\vee` is rendered as \vee

`\veebar` is rendered as \veebar

`\vline` is rendered as \vline

`\wedge` is rendered as \wedge

`\wp` is rendered as \wp

`\wr` is rendered as \wr

`\xi` is rendered as ξ

`\zeta` is rendered as ζ

2.24 Group `\lary_macro_in_mbox`

`\AA` is rendered as \AA

`\Coppa` is rendered as \Coppa

`\Digamma` is rendered as \Digamma

`\Koppa` is rendered as \Koppa

`\Sampi` is rendered as \Sampi

`\Stigma` is rendered as \Stigma

`\coppa` is rendered as \coppa

`\euro` is rendered as \euro

`\geneuro` is rendered as \geneuro

`\geneuronarrow` is rendered as \geneuronarrow

`\geneurowide` is rendered as \geneurowide

`\koppa` is rendered as \koppa

`\officialeguro` is rendered as \officialeguro

`\sampi` is rendered as \sampi

`\stigma` is rendered as \stigma

`\textvisiblespace` is rendered as \textvisiblespace

`\varstigma` is rendered as Υ

2.25 Group other_delimiters1

`\Downarrow` is rendered as \Downarrow

`\Uparrow` is rendered as \Uparrow

`\Updownarrow` is rendered as \Updownarrow

`\Vert` is rendered as $\|$

`\backslash` is rendered as \backslash

`\downarrow` is rendered as \downarrow

`\langle` is rendered as \langle

`\lbrace` is rendered as $\{$

`\lbrack` is rendered as $[$

`\lceil` is rendered as \lceil

`\lfloor` is rendered as \lfloor

`\llcorner` is rendered as \llcorner

`\lrcorner` is rendered as \lrcorner

`\rangle` is rendered as \rangle

`\rbrace` is rendered as $\}$

`\rbrack` is rendered as $]$

`\rceil` is rendered as \rceil

`\rfloor` is rendered as \rfloor

`\rightleftharpoons` is rendered as \rightleftharpoons

`\twoheadleftarrow` is rendered as \twoheadleftarrow

`\twoheadrightarrow` is rendered as \twoheadrightarrow

`\ulcorner` is rendered as \ulcorner

`\uparrow` is rendered as \uparrow

`\updownarrow` is rendered as \updownarrow

`\urcorner` is rendered as \urcorner

`\vert` is rendered as \mid

2.26 **Group** `other_delimiters2`

`\Darr` is rendered as \Darr

`\Uarr` is rendered as \Uarr

`\dArr` is rendered as \dArr

`\darr` is rendered as \darr

`\lang` is rendered as \langle

`\rang` is rendered as \rangle

`\uArr` is rendered as \uArr

`\uarr` is rendered as \uarr

2.27 **Group** `right_function`

`\right` is rendered as $\right)$